

Astro 596/496 NPA

Lecture 6

Sept. 4, 2009

Announcements:

- PF 1 was due today
- Problem Set 1 available, due next Friday, Sept. 11

Last time: nuclear decays, nuclear reactions

Q: what determines when a decay or reaction can occur?

Today: nuclear reaction rates

- cross sections defined
- experiments
- reaction rates: basic formalism
- thermonuclear rates

Reaction Rates and Cross Sections

Reaction: $a + b \rightarrow c + d$

Consider particle beam:

“projectiles,” number density n_a

incident w/ velocity v

on targets of number density n_b

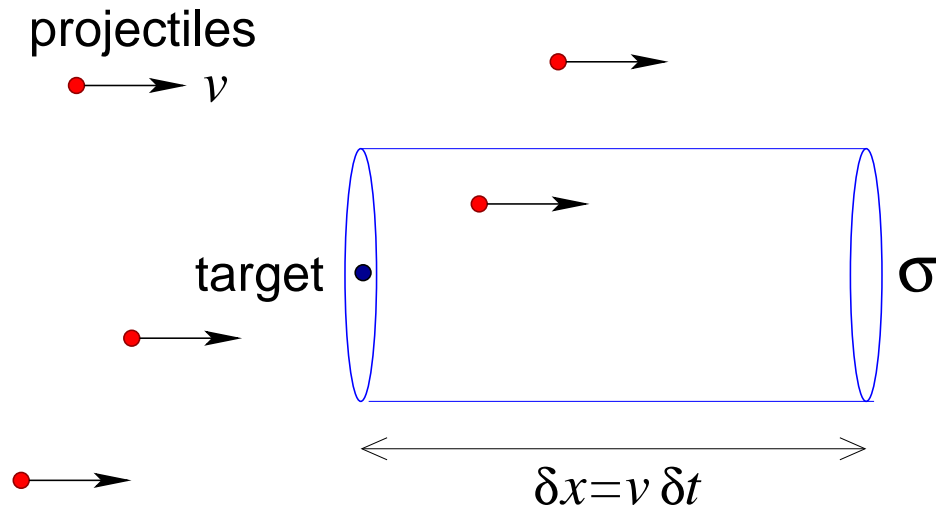
Due to interactions, targets and projectiles “see” each other as spheres of projected area $\sigma(v)$: the

cross section

- ★ fundamental measure interaction strength/probability
- ★ *nuke & particle physics meets astrophysics via σ*

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in time δt , what is avg # collisions on one target?
Q: *what defines “interaction zone” around target?*

interaction zone: particles sweep out “scattering tube”
of area σ , length $\delta x = v\delta t$



interaction volume around target:
 $\delta V = \sigma \delta x = \sigma v \delta t$

ω collide if a projectile is in the volume

Cross Section, Flux, and Collision Rate

in δV , # proj = $\mathcal{N}_{\text{proj}} = n_a \delta V$

so ave # collisions in δt :

$$\delta \mathcal{N}_{\text{coll}} = \mathcal{N}_{\text{prj}} = n_a \sigma v \delta t \quad (1)$$

so $\delta \mathcal{N}_{\text{coll}} / \delta t$ gives

avg collision rate per target b $\Gamma_{\text{per } b} = n_a \sigma_{ab} v = \sigma_{ab} j_a$ (2)

where $j_a = n_a v$ is incident flux

Q: Γ units? sensible scalings n_a, σ, v ? why no n_b ?

Q: average target collision time interval?

4 Q: average projectile distance traveled in this time?

estimate avg time between collisions on target b :

mean free time τ

collision rate: $\Gamma = d\mathcal{N}_{\text{coll}}/dt$

so wait time until next collision set by $\delta\mathcal{N}_{\text{coll}} = \Gamma_{\text{per } b}\tau = 1$:

$$\tau = \frac{1}{\Gamma_{\text{per } b}} = \frac{1}{n_a\sigma v} \quad (3)$$

in this time, projectile a moves distance: **mean free path**

$$\ell_{\text{mpf}} = v\tau = \frac{1}{n_a\sigma} \quad (4)$$

no explicit v dep, but still $\ell(E) \propto 1/\sigma(E)$

Q: physically, why the scalings with n, σ ?

Q: what sets σ for billiard balls?

51 *Q: what set σ for $e^- + e^-$ scattering?*

Cross Section vs Particle “Size”

if particles interact only by “touching”

(e.g., billiard balls)

then $\sigma \leftrightarrow$ particle radii

but: if interact by force field

(e.g., gravity, EM, nuke, weak)

cross section σ *unrelated* to physical size!

For example: e^- has $r_e = 0$ (as far as we know!)

but electrons scatter via Coulomb (and weak) interaction

“touch-free scattering”

o *Q: how to measure cross sections experimentally?*

Nuclear Astrophysics Experiments

www: NSCL at Michigan State

www: TRIUMF, cyclotron

www: RIKEN

www: LUNA, Gran Sasso

Reaction Rate Per Volume

recall: collision rate *per target b* is $\Gamma_{\text{per } b} = n_a \sigma_{ab} v$
total collision rate *per unit volume* is

$$r = \frac{dn_{\text{coll}}}{dt} = \Gamma_{\text{per } b} n_b = \frac{1}{1 + \delta_{ab}} n_a n_b \sigma v \quad (5)$$

Kronecker δ_{ab} : 0 unless particles a & b identical

Note: *symmetric* w.r.t. the two particles

What if particles have more than one relative velocity?

Reaction Rates: Velocity Distributions

If $v \in$ distribution, rates is average over velocities:

$$\langle r \rangle = \langle n_1 n_2 \sigma v \rangle \quad (6)$$

where $\langle \dots \rangle$ is avg over relative velocities

given $n_i = \int d^3 \vec{v} f_i(\vec{v})$,

i.e., $f(v)$ is the velocity distribution of i

and $v_{\text{rel}} = |\vec{v}_2 - \vec{v}_1|$

$$\langle r \rangle = \int d^3 \vec{v}_1 \int d^3 \vec{v}_2 f(\vec{v}_1) f(\vec{v}_2) \sigma(v_{\text{rel}}) v_{\text{rel}} \quad (7)$$

◦ Q: (astro)physically relevant velocity distribution(s)?

Thermal Velocity Distribution

Important special case: Non-Relativistic, dilute gas
→ distribution $f(\vec{v})$ is Maxwell-Boltzmann

at temperature T

$$f_{\text{MB}}(\vec{v})d^3\vec{v} = n \left(\frac{m}{2\pi kT} \right)^{3/2} \exp\left(-\frac{mv^2}{2kT}\right) (4\pi v^2 dv) \quad (8)$$

a **Gaussian**

So: $r = \int \text{gaussian}_1 \times \text{gaussian}_2$

PS 1.3: reduce this to *one* Gaussian

in relative velocity:

$$\langle r \rangle = n_1 n_2 \langle \sigma v \rangle \quad (9)$$

average over relative v and reduced mass μ

$$\begin{aligned}\langle \sigma v \rangle &= \left(\frac{\mu}{2\pi kT} \right)^{3/2} \int d^3\vec{v} v \sigma(v) e^{-\mu v^2/2kT} \\ &= \sqrt{\frac{8}{\pi\mu}} \frac{1}{(kT)^{3/2}} \int_0^\infty dE E \sigma(E) e^{-E/kT}\end{aligned}$$

“*thermonuclear*” reaction rate

Note $e^{-E/kT}$ factor

suppresses $E \gtrsim kT$ exponentially strongly

Recall Coulomb barrier:

$$E_C = Z_1 Z_2 e^2 / r = Z_1 Z_2 \mathbf{1.44 \text{ MeV}} \text{ (1 fm/r)}$$

Classically, need $\gtrsim 1$ MeV to overcome barrier

But $kT = \mathbf{0.86 \text{ keV}}$ ($T/10^7$ K) $\ll E_C$ for solar-like temp !?!

11 Q: *What does this seem to imply?*

Q: *What's the flaw?*