

Astro 210
Lecture 14
Sept 27, 2010

Announcements

- HW4 available, due Friday
- HW2 Q4 (10 bonus points) available till Friday
- Planetarium shows continue this week
download & bring question sheet; due Friday

Hour Exam 1: being graded

Before exam: telescopes

- light gathering (“photon bucket”)
- ┌ ● angular resolution *Q: meaning?*
- refractors vs reflectors *Q: meaning? your eye is which?*

The Division of Labor in Astronomy/Astrophysics

Working astronomers/astrophysicists generally spend their time in *one* of these roles

- **observer**: collect, analyze, and interpret telescope data
- **theorist/simulator**: use physics to make models/predictions
- **instrumentalist**: design/build new scopes/detectors

A few very talented people do more than one of these well

∞ Beware! each comes with its own biases and “culture”!

iClicker Poll: Instructor Culture of Origin

Vote your conscience!

Which of these is your instructor?

- A observer
- B theorist
- C instrumentalist

Telescopes: Detectors

Once light collected, focussed, need to detect

- **naked eye** – just look!

Q: Problems? other means of detection?

naked eye as photodetector

benefits:

- readily available, and cheap!

problems:

- only $\sim 1\%$ of photons detected!
- can't store image
- only sensitive to small portion of EM spectrum (visible λ s)

photographic film

better!

- can collect light \rightarrow see much dimmer objects
- stores image

but: efficiency still small

⁵

only $\sim \text{few}\%$ of incoming γ s registered on film

- **Charged-Coupled Device (CCD)**

like camcorder, digital camera!

photons → silicon wafer → e knocked out (photoelectric effect)

- moving charges = current

⇒ CCD converts light → electrical signal

to make image: create *grid/array* of picture elements (“pixels”)

great!

- ★ digital data → good for computers

- ★ efficiency → 80% of incident photons detected

downside: expensive, hard to make large CCD's

- ★ essentially all modern telescopes – HST, Keck – use CCD's

◦ Note: distinguished speaker Tony Tyson was early pioneer of CCD use for astronomy

Field of View

key telescope property: *field of view*

→ angular area Ω_{fov} of celestial sphere visible in each pointing

- naked eye: see almost a full hemisphere

$$\Omega_{\text{fov}} \approx 2\pi \text{ steradian} = 2\pi \text{ rad}^2$$

- typical modern telescopes, e.g., Hubble, Keck:

$$\Omega_{\text{fov}} \approx 1 \text{ arcmin} \times 1 \text{ arcmin} = 1 \text{ arcmin}^2$$

iClicker Poll: Rank these from *largest* to *smallest* field of view

A paper towel tube, drinking straw, Hubble telescope

B paper towel tube, Hubble telescope, drinking straw,

C Hubble telescope, paper towel tube, drinking straw

Field of View and LSST

typical modern telescopes: $\Omega_{\text{scope}} \approx 1 \text{ arcmin}^2$

drinking straw: $\Omega_{\text{straw}} \approx 1 \text{ deg}^2 = 3600 \text{ arcmin}^2 \approx 3600 \Omega_{\text{scope}}!$

\Rightarrow modern telescopes (so far!) have *tiny* fields of view!

Large Synoptic Survey Telescope www: LSST

- site: Cerro Pachón ridge, Andes mountains, Chile
- primary mirror diameter $D = 8.4 \text{ m}$: large but not unusual
- **field of view** $\Omega_{\text{fov}} = 10 \text{ deg}^2$ **enormous!**
 - requires 3.2 Gigapixel camera!
 - first telescope to have such a large field of view
- Illinois is LSST member; Astronomy, Physics, NCSA involved

∞

Q: why is such a large field of view useful? what does this allow?

Coming Soon—Cosmic Movie & Wallpaper

thanks to large field of view

LSST can **scan entire night sky** in a few days!

and then **repeat** this scan for ≈ 10 years

result: ≈ 1000 deep digital images of *every point* on the southern celestial sphere, spanning 10 years!

Strategy: *compare* images of *same* region

- some things won't show any change *Q: like?*

add exposures to get *very* deep images

“The Sky: The Wallpaper”

- other things *will* show change! *Q: like?*

subtract exposures to find & monitor changes

→ reveal celestial variability over timescales \sim hours to years

“The Sky: The Movie”

⇒ this has never been done on such a huge scale!

Invisible Astronomy

before 20th century: astronomy = optical astronomy
visible waveband only known form of light

Now: want to take advantage of full EM spectrum
→ radio, IR, UV, X-ray, γ -ray

radio: large antennas

since λ very large

→ need huge collecting area for angular res.

→ arrays of antennae

www: VLA, Arecibo

X-ray: don't penetrate atmosphere
→ must go to space
to focus: scatter at glancing angle
detectors: measure energy deposited

www: Chandra, XMM

Also: the cosmos contains more than photons!
particles from space already detected

★ neutrinos

★ cosmic rays (relativistic nuclei and electrons)

confidently expected but only indirect evidence so far:

▷ gravitational radiation ("gravity waves")

The Solar System

The Solar System

www: Place in the Big Picture

Why study the Solar System?

- ▷ it's home!
- ▷ use present to learn about past
 - clues for origins of Earth & Sun
- ▷ help understand origin of exoplanets: compare/contrast

Sociology: traditionally, astronomy divided into study of solar system vs extrasolar objects

boundary is artificial, and somewhat loosening now...

Basic Organization www: SS lineup

Terrestrial (Earth-like) planets: smaller, rocky
Mercury, Venus, Earth/Moon, Mars

Asteroid Belt: rocky debris

Jovian (Jupiter-like) planets: large, gaseous
Jupiter, Saturn, Uranus, Neptune

Kuiper Belt & Oort Cloud: Icy debris

Pluto: in summer 2006, demoted to “dwarf planet”

→ will discuss what’s behind this

Orbital dynamics show clear patterns

all planets & asteroids:

- move in same direction
- close to ecliptic plane
...except Pluto
- note also that most orbits almost circular
biggest exception is Pluto

But could it have been otherwise?

Q: What rules does Newton impose on bound orbits?

And note the near-circularity of orbits:

consider a planet at distance \vec{r}

and release it with velocity \vec{v}

¹⁵ *Q: how does orbit depend on \vec{v} magnitude, direction?*

Q: how to adjust \vec{v} to get a circular orbit?