Astro 210 Lecture 7 Sept 8, 2010

Announcements

- HW2 available, due in class next time
   15 bonus points available! Problem 4 available till Oct 1!
- as usual: Instructor office hours after class today, or by appt TA office hours tomorrow (Thurs) 10:30-11:30am
- register your iClicker; link on course webpage
- Bigshot astronomer coming next week: Iben Distinguished Lecturer: Tony Tyson lead scientist on top new telescope for 2010-2020 decade!
- "Exploring the Dark Side of the Universe"
   7pm Wed Sept 15, Foellinger; more info on course page

### Last Time: Two of the All-Time Greats

Galileo: Astronomer

Kepler's Laws

- 1. planet orbits are ellipses, with Sun at one focus
- 2. orbits sweep equal areas in equal times

3. 
$$P_{yr}^2 = a_{AU}^3$$

these completely and precisely characterize planet orbits

Galileo: Physicist

isolated and studied important special cases of motion

- free body Q: what is one? what's the motion?
- ₅ free fall *Q*: what's that? what's the motion?

# **Dynamics & Gravity**

Galileo not only great astronomer but also a great physicist paved way for Newton's dynamics by study of two special cases of motion

"free body" – no external influences
 natural motion: coast in straight line, const speed
 → retain current state of motion
 → bodies have inertia

2. "free fall" – when only influence is gravity Galileo recognized another key motion *Demo*: Tower of Pisa expt  $\rightarrow$  constant acceleration indep of mass!  $a = g, g = 9.8 \,\mathrm{m/s^2}$ 

ω

Galilean free fall: constant acceleration a = gSo speeds change linearly with time  $v = v_0 + gt$ ; if  $v_0 = 0$ , v = gtDistance traveled is quadratic in time:

$$d = \int_0^t dt' v(t') = \int_0^t dt' gt' = \frac{1}{2}gt^2$$
(1)

**Ex** how long does it take to drop from table to floor?  $d \sim 1 \text{m} \Rightarrow t^2 = 2d/g = 2 \times 1 \text{m}/9.8 \text{ m/s}^2 \sim 0.2s^2 \Rightarrow t \sim 0.45 \text{ s}$ 

## Sir Isaac Newton 1642–1727 English

#### Newton's Laws of Motion - "T-Shirt Review"

#### **Newton I**

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a free body = no net force (i.e., no acceleration) motion: constant velocity \rightarrow same speed and direction
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Mathematically: displacement  $\vec{r}$ , velocity  $\vec{v}$ , acceleration  $\vec{a}$  are vectors  $\star$  displacement  $\vec{r} = (x, y, z)$ , distance  $r = |\vec{r}| = \sqrt{\vec{r} \cdot \vec{r}}$  $\star$  velocity  $\vec{v} = d\vec{r}/dt$ , speed  $v = |\vec{v}|$  $\star$  acceleration  $\vec{a} = d\vec{v}/dt$ , magnitude  $a = |\vec{a}|$ 

Note: time derivative of vector  $\vec{v}(t) = [v_x(t), v_y(t), v_z(t)]$ is  $d\vec{v}/dt \equiv \dot{\vec{v}} = [\dot{v}_x(t), \dot{v}_y(t), \dot{v}_z(t)]$ where "overdot" = d/dt

# Newton I

a free body = no net force (i.e., no acceleration) motion: constant velocity  $\rightarrow$  same speed **and** direction

mathemathically:  
acceleration 
$$\vec{a} \equiv \dot{\vec{v}} = 0$$
  
 $\Rightarrow$  velocity  $v_{\text{free}}(t) = \vec{v}_0 = const$ 

Newton I:

- encodes Galileo's "free body" behavior
- establishes existence of inertial frames

# iClicker Poll: Acceleration

young James T. Kirk (remake version) drives from point X to Y his motorcycle speedometer readings are unknown

maybe constant, mabye not

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	In v	which	case(s)	is it	certain	he	accelera	ated?
	Path	n A	Path B	Path C	;			
	X• Y•		X. .Y	X	Y			
	Α	Path	C only					
	В	Path	s A and	С				
1	С	Path	s A, B,	and (	C			

D if speed kept constant, all paths can be unaccelerated

### **Newton II**

acceleration is proportional to force, and inversely proportional to body's mass  $\Rightarrow a = F/m$  or F = maor F = dp/dt, with p = mv (momentum) or in 3-D:

$$\vec{p} = m\vec{v}$$
(2)  
$$\vec{F} = d\vec{p}/dt$$
(3)

Newton II is machine to *predict the future! Q: why? how? what needed for Newtonian fortunetelling?* 

 $\odot$ 

Fortunetelling (and Archæology!) with Newton II:

 $\dot{\vec{v}} = \vec{F}/m$ : force changes speed

- $\rightarrow$  after time interval  $\delta t$ , velocity changed by  $d\vec{v} = \vec{F}\delta t/m$
- $\rightarrow$  carries particle to new position
- $\rightarrow$  where it feels new force
- $\rightarrow$  which changes speed
- ...lather, rinse, repeat

So: if we know

• present position & speed (initial conditions)

then we can predict the future and reconstruct the past:

- determine the nature of the forces
- apply Newton II and turn mathematical crank
- solve particle trajectory for all time-past, present, future!

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# **Newton III**

"action-reaction"

jurisdiction: forces between objects

the rule:

when one body exerts force on another the other body exerts force of equal magnitude but opposite direction on the one

$$\vec{F}_{12} = -\vec{F}_{21}$$
 (4)  
1 on 2 = -2 on 1 (5)

note magnitudes same:  $|F_{12}| = F_{12} = F_{21}$ 

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www: jumpshot

### **Newton Gravitation**

#### Newton's Law of Gravitation

a force, gravity, exists between any two objects having mass depends on masses M, m and distance  $\vec{r}$  between centers diagram: 2-body forces coordinates: centered at M; then force on m is

$$\vec{F} = -G\frac{Mm}{r^3}\vec{r} = -G\frac{Mm}{r^2}\hat{r}$$
(6)

where  $r = |\vec{r}|$ , and  $\hat{r} = \vec{r}/r$  is a radial unit vector *G* is Newton's constant: universal–applies everywhere! but has to be determined experimentally *Q: how?* expt:  $G = 6.67 \times 10^{-11} \text{ m}^3/\text{kg s}^2$ 

 $\frac{1}{1}$ 

*Q: find acceleration on earth surface?* 

accel. on earth surface: for body of mass m

$$a = \frac{F}{m} = \frac{1}{m} G \frac{mM}{R_{\oplus}^2} = G \frac{M}{R_{\oplus}^2} = 6.67 \times 10^{-11}$$
(7)

$$= 6.7 \times 10^{-11} \text{m}^3/\text{kgs}^2 \frac{6.0 \times 10^{24} \text{kg}}{(6.4 \times 10^6 \text{m})^2} = 9.8 \text{m/s}^2 \quad (8)$$

Note:

- *m* cancels! as Galileo found experimentally!
- that is: inertial mass = gravitational coupling

Not obvious! no reason why need to be identical

 $\stackrel{i}{\sim}$  •mass m and weight F different things

## iClicker Poll: Weightlesses in Space?

Consider an astronaut orbiting Earth on the Space Shuttle Is she weightless?





C depends on whether the rockets are firing

Note larger issue:

cosmic context requires rethinking "homegrown" intuition

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### **Gravity and Angular Momentum**

For point mass, **angular momentum** defined as:  $\vec{L} = m\vec{r} \times \vec{v}$  diagram: perspective:  $\vec{r}, \vec{p}, \vec{L}$ 

$$\frac{d}{dt}\vec{L} = m\dot{r} \times \vec{v} + m\vec{r} \times \dot{v}$$
(9)

$$= m\vec{v} \times \vec{v} + m\vec{r} \times \vec{a} \tag{10}$$

$$= \vec{r} \times \vec{F} = \vec{\tau}$$
 torque (11)

angular counterpart of Newton II:

- net (linear) force changes linear momentum
- net twisting force = torque changes angular momentum

when force is due to gravity, torque:

$$\frac{d}{dt}\vec{L} = \vec{\tau} = -G\frac{mM}{r^3}\vec{r} \times \vec{r} = 0$$
(12)

so if force is gravity, angular momentum is **conserved!** *Q: what about gravity force gauranteed that zero?* 

## What Keeps the Earth in Orbit?

circular orbit  $\rightarrow$  centripetal accel. angular speed  $d\theta/dt = \omega = 2\pi/P = const$ , r = const $a = -\omega^2 r = -v^2/r$ diagram: show  $\vec{v}$ ,  $\vec{r}$ ,  $\vec{a}$ 

Newton II: acceleration demands net force but Newton gravity supplies a force!

→ Newtonian gravity is crucial and necessary ingredient for understanding the dynamics of planetary motion but have to see how the detailed predictions compare with observation

#### Program:

- assume Newtonian gravity controls planetary motion
- that is, for any planet let  $\vec{F}_{net} = \vec{F}_{Sun-planet}$
- input this into Newton's laws
- $\bullet$  turn mathematical cranks  $\rightarrow$  predict orbits
- compare predictions with observation

## **Solutions: Orbits**

For attractive inv. sqare force, oribts are cross sections of cone: circle, ellipse, parabola, hyperbola, line *transp: oribts* 

Circle eccentricity e = 0at each point:  $F = ma = mv_{\rm C}^2/r$  $\Rightarrow GMm/r^2 = mv_{\rm C}^2/r$  $\Rightarrow$  circular orbits have speed  $v_{\rm C} =$ 

 $v_{\mathsf{C}} = \sqrt{\frac{GM}{r}}$ 

ex: circular speed 1 AU from Sun  $v_{\rm C} = 3 \times 10^4$  m/s

### **Kepler from Newton**

#### Kepler I: Orbits are ellipses

Newton: bound orbits due to gravity are ellipses: check!

#### Kepler II: Equal areas in equal times

Newton: consider small time interval dtmove angle  $d\theta = \omega dt$ sweep area diagram: top view: path,  $d\theta, \vec{r}, \vec{v}, \vec{v}_t$ 

$$dA = \frac{1}{2}r^2d\theta = \frac{1}{2}r^2\omega dt \tag{13}$$

but  $\omega = v_{\theta}/r$ , where  $\vec{v_{ heta}} \perp \vec{r}$ 

 $\Rightarrow$  swept area

 $dA = \frac{1}{2}r^2 \frac{v_\theta}{r} dt = \frac{1}{2}r v_\theta dt \tag{14}$ 

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 $\Rightarrow$  swept area

$$dA = \frac{1}{2}r^2 \frac{v_\theta}{r} dt = \frac{1}{2}rv_\theta dt \tag{15}$$

finally, 
$$rv_{\theta} = |\vec{r} \times \vec{v}| = |\vec{L}|/m$$
  
Q: why?, so  
$$dA = \frac{1}{2} \frac{L}{m} dt$$
(16)

Woo hoo! were' home free! Q: why?

But L = const for radial force  $(\vec{r} \times \vec{F} = 0)$  so

$$\frac{dA}{dt} = \frac{L}{2m} = const \tag{17}$$

Kepler II!  $\rightarrow$  comes from ang. mom. cons.!

### Kepler III: $a^3 = kP^2$

Newton: can prove generally for elliptical orbits bad news: price is lotsa algebra

good news: simple to do for circular orbits circular  $\rightarrow r = a$ , and  $v^2 = GM/a$  but also  $v = 2\pi a/P \ Q$ : why?

$$v^{2} = \left(\frac{2\pi a}{P}\right)^{2} = \frac{4\pi^{2}a^{2}}{\frac{P^{2}}{GM}}$$
 (18)

$$= \frac{1}{a}$$
(19)  
$$\Rightarrow a^{3} = \left(\frac{GM}{4\pi^{2}}\right)P^{2}$$
(20)

check!

bounus:  $k = GM/4\pi^2$  depends on mass of central object  $\rightarrow$  same k for all planets