Astro 350 Lecture 16 Oct. 5, 2012

Announcements:

- HW 4 due
- **Discussion 5** available, due next Wednesday
- HW 5 available, due at start of class next Friday

Last time: began relativity

- space is 3-dimensional *Q: meaning*?
- defined events Q: what's that?
- set of all (x, y, z) points Q: is what?
- • set of all (x, y, z, t) points Q: is what?

**event**-localized occurrence in space and time  $\Rightarrow$  unique set of (x, y, z, t) space+time coordinates

Set of all possible events = "spacetime" need 4 coordinates  $\rightarrow$  spacetime is 4-dimensional

## Light and Spacetime

consider flash of light, emitted from lightbulb at rest spherical pulse spreads at constant speed

 $c_{\text{emitter at rest}} = 3 \times 10^8 \text{ m/s} = 186,000 \text{miles/sec}$  (1) diagram: pulse in space

## **Frames of Reference**

in cosmology, physics, astronomy:

4

a "frame of reference" corresponds to a point of view as seen by some observer i.e., a description of the world fixed to an observer and thus in which that observer is at rest

if different observers are moving relative to each other then each describes the world in a different frame mathematically: each frame = a *coordinate system* often with the observer at the origin

Q: in what frame(s) do highway speed limits apply? Q: for Aristotle, what frame(s) are special?

## The Principle of Relativity

existed (in part) even before Einstein: Galileo knew it, and so did Newton:

"The motions of bodes included in a given space are the same among themselves, whether the space is at rest or moves uniformly forward in a straight line" —Cosmologist Sir Ike Newton

*Q*: what's Ike going on about?

 $\sigma$  Q: why does this contradict Aristotle?

#### **Galilean Relativity Principle**

the motion of a system of bodies (matter)
relative to each other is the same
for any constant-velocity ("inertial") motion of the entire system
 e.g., planet motion vs SS motion

• which means:

σ

in a closed room, it is *impossible* to detect absolute motion by means of *any experiment* using matter

- we can only measure object's motions *relative* to each other
   ⇒ in closed non-accelerating room: can't tell if you're moving!
- there are no special or "preferred" reference frames! Contrary to Aristotle!
- T-Shirt/Bumper Sticker/Text Message/Twitter version: "only relative motion counts" (for matter)
- But how does *light* weigh in?

Can you use light to tell if a closed room is moving?

# The Ether

#### Consider a moving lightbulb

Newton, Galileo say: if emitter has speed vthen bystander sees light move at speed c + vsped up ahead, slowed down behind  $\rightarrow$  can tell "closed-room" absolute motion by looking at light

In Newton/Galileo framework:

- light defines (& requires!) a special universal "rest frame"
- in viewpoint where light is wave needs medium to wave in (e.g., water waves need water)
- late 19th century: "luminiferous ether"
- ✓ invisible, neutral, massless substance
   defines absolute cosmic rest frame

## Something's Gotta Give

Michelson & Morley experiment (1890s, done in Chicago!)
setup: measure difference in speed of light

in two perpendicular directions
repeat for different directions

result: never see a difference in speeds!
but: the Earth is moving around Sun

if ether exists, Earth orbit moves us relative to it
light should be slower in direction of Earth motion
yet never seen, so conclude

**\*** no experiment can detect ether or it effects-doesn't exist!

- $\star$  speed of light *constant:* c, *universal*, and
- ∞ *independent* of motion of observer
   Q: which means in practice?

Universal speed of light means:

everyone always measures light speed to be same value

 $c_{\text{anybody}} = c_{\text{universal}} = 3 \times 10^8 \text{ m/s} = 186,000 \text{ miles/sec}$  (2) regardless of motion of emitter, observer

Leads to counter-intuitive (=bizarre) circumstances!

consider "ultrabullet" train

goes at 100,000 miles/sec, shines headlights

\* passengers measure headlight beam speed = 186,000 miles/sec but also

★ trackside bystanders measure beam = 186,000 miles/sec too! not Galileo result 286,000 miles/sec!

9

This is (some of) the weirdness of relativity

# Paradigm Shift: Special Relativity

How to cope with lightspeed universality & ether non-existence?

One approach: "separate but equal" matter and light are fundamentally different special rules for light logically possible but lousy idea—if lotsa exceptions get more general rule

*Q*: so what is an alternative approach?

Einstein's approach: "radical democracy"

upgrade principle of relativity:

in a closed room, it is *impossible* to detect absolute motion by means of *any experiment at all* 

Big Al says:

no absolute rest, motion for anything – matter or light (or anything else you dream up)! relative motions are all that ever counts!

**Special Theory of Relativity** a.k.a. "special relativity"

- Einstein's revisions & upgrade of Newton's laws to accommodate the upgraded relativity principle
- does not yet include gravity! will do this soon, but will require generalized, modified relativity

## A Train in a Thunderstorm

Experiment:

- Train, car length L, with passenger Angelina in middle
- $\bullet$  moving at some speed v past bystander Brad
- two lightning bolts strike front, back of train
- Brad stands at midpoint of burn marks sees flashes simultaneously
- $\bullet$  of course: everyone sees light moving at same speed c

## iClicker Poll Twofer: Train in a Thunderstorm

Does bystander Brad think bolts were simultaneous?

A yes

<mark>B</mark> no

Does Angelina in car midpoint think bolts were simultaneous?



#### The Relativity of Simultaneity

bystander Brad: two flashes each travel same distance L/2so take same time t = L/2c

 $\Rightarrow$  Brad sez: bolts were so totally simultaneous, dude!

passenger Angelina: train motion carries her toward front flash, away from back flash ⇒ sees front flash first, then back flash later But she thinks each flash traveled same distance L/2 so concludes they took same travel time L/2c ⇒ Angelina sez: you lying dog, the lightning bolts were totally not simultaneous!

♀ Q: so who's right?Q: what's the larger lesson?

Who's right? Neither lying (about this), but disagree

- "simultaneous" is not a universally agreed condition relativity of simultaneity
- observers with different motion perceive time differently

### More Philosophical Commentary on Time

Strange things are afoot at the Circle-K.

- Cosmologist Ted "Theodore" Logan

## **Mirrors as Clocks**

build "clock" in train car, height L

- mirrors on floor, ceiling reflect light up & down
- one "tick" per light bounce

www: light clock animation

in train frame: clock at rest (so x = constant = 0)

- light pathlength  $d = \sqrt{x^2 + y^2} = y = L$
- tick duration  $(\Delta t)_{\text{rest}} = L/c$  (since  $d = c\Delta t$ )

in trackside frame, train moving at speed  $\boldsymbol{v}$ 

- $\bullet$  light zigzag due to mirror motion  $\rightarrow$  path longer!
- Q: why? what will this mean?

17

in trackside frame, train moving at speed  $\boldsymbol{v}$ 

- during tick time  $(\Delta t)_{\text{moving}}$  horizontal motion  $x = v(\Delta t)_{\text{moving}}$
- light pathlength

$$d = \sqrt{x^2 + y^2} = \sqrt{v^2 (\Delta t)^2_{\text{moving}} + L^2}$$
(3)

• tick duration  $(\Delta t)_{\text{moving}} = d/c$ , which means

$$d^{2} = c^{2} (\Delta t)^{2}_{\text{moving}} = v^{2} (\Delta t)^{2}_{\text{moving}} + L^{2}$$
(4)

$$(c^2 - v^2)(\Delta t)^2_{\text{moving}} = L^2$$
(5)

which gives

$$(\Delta t)_{\text{moving}} = \frac{L}{\sqrt{c^2 - v^2}} = \frac{c}{\sqrt{c^2 - v^2}} \frac{L}{c}$$
(6)  
$$= \frac{(\Delta t)_{\text{rest}}}{\sqrt{1 - \frac{v^2}{c^2}}}$$
(7)

18

*Q*: which means? and is bizarre because?

time dilation

we find

19

$$(\Delta t)_{\text{moving}} = \frac{(\Delta t)_{\text{rest}}}{\sqrt{1 - \frac{v^2}{c^2}}}$$
(8)  
= (number > 1) × (\Delta t)\_{\text{rest}} (9)

which means:

 $(\Delta t)_{\text{moving}} > (\Delta t)_{\text{rest}}$ 

- ★ moving clocks don't appear to keep same time as clocks at rest! Namely,
- $\star$  moving clock appears to have longer ticks!
- $\star$  moving clocks appear to run slow!
- $\star$  time depends on state of motion! not universal!