

Astro 406
Lecture 10
Sept. 18, 2013

Announcements:

- **PS 3 available, due Friday**

uses real online data: need internet connection

typo: 1(c) should refer to result from 1(b)

- Office hours: today 1–2pm or by appt

TA: tomorrow 1–2pm

- ASTR 401: outline due Monday

- Research opportunity: Prof. Ryan Foley rfoley@cfa.harvard.edu
studies exploding stars and dark energy

Last time: mapping Milky Way on 2-D sky and in 3-D space

Q: stellar populations—what? where?

⌊

Today:

the dynamical Milky Way: gravity

Local stars: the Solar Neighborhood

Want to determine:

what is the number density of stars?

what is distribution of masses, luminosities?

Project: **survey a region of sky**

- measure spectrum, distance to each star
- determine luminosity, mass

In the real world:

any telescope has finite collecting area

and finite sensitivity in photodetectors

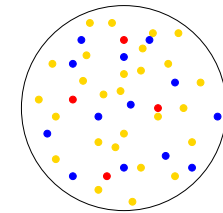
↳ → only detects stars with brightness above *flux limit* F_{\min}

iClicker Survey: Bias in Flux-Limited Surveys

consider a flux-limited survey
of stars having a wide range of luminosities

survey finds *more* high- L than low- L stars

sky view: survey region



- high L
- medium L
- low L

From this information alone, what can we conclude?

A high- L stars have a higher density = are more common

B high- L stars can be seen at a much greater distance
but are actually *less* common than low- L stars

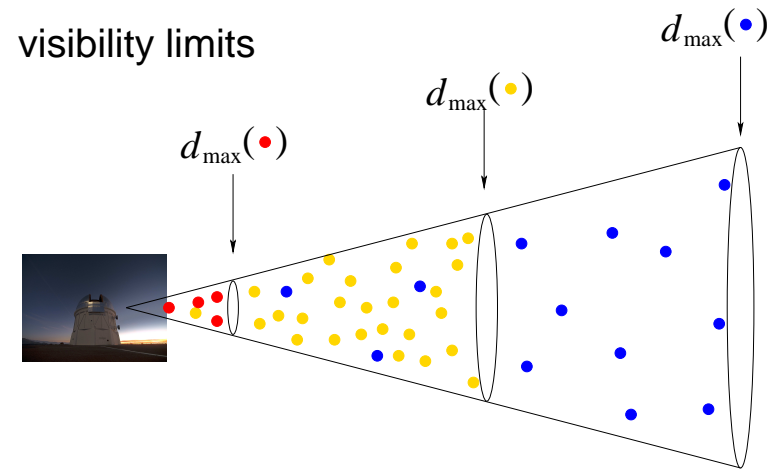
C stars of all L are equally common

D not enough information given

Flux-Limited Surveys

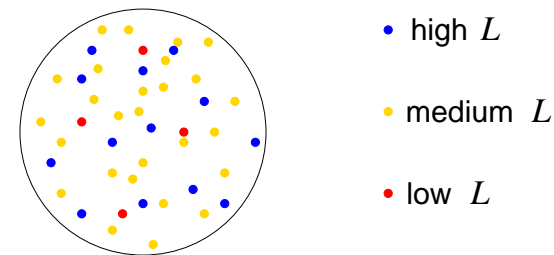
stars of luminosity L can be seen in a survey of flux limit F_{\min} out to distances

$$d \leq d_{\max} = \sqrt{L/4\pi F_{\min}}$$



Observed star counts at different L reflect both star densities but also large differences in d_{\max}

sky view: survey region



4 “Malmquist bias” – different *observable volumes* $V_{\text{obs}}(M)$ for different L (or abs mag M)
 Q: how to correct for this bias?

We can correct for bias:
 in absolute magnitude “bin”
 of range ΔM centered on M

- count stars: $N(M, \Delta M)$
- compute observable volume $V_{\text{obs}}(M)$
 vol in which lum $L(M)$ gives flux $\geq F_{\text{min}}$

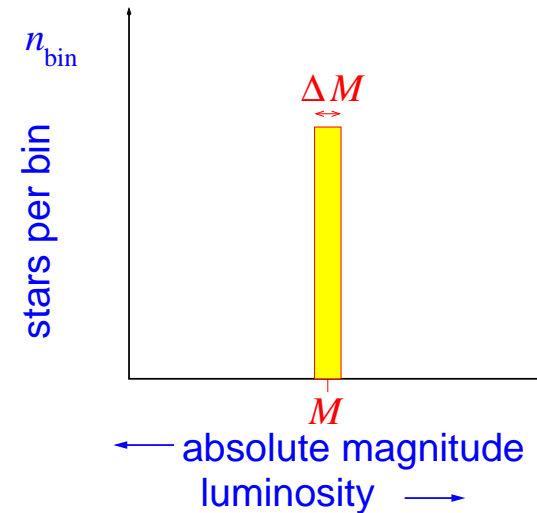
then: number density ($\equiv \#$ stars per unit volume)
 in “bin” $M \pm \Delta M/2$ is

$$n_{\text{bin}} = \Phi(M) \Delta M \equiv \frac{N(M, \Delta M)}{V_{\text{obs}}(M)} \quad (1)$$

defines **luminosity function** $\Phi(M)$

“bar graph” (= distribution) of star counts

at each absolute magnitude M (i.e., luminosity)



iClicker Poll: Star Demographics

Luminosity function: star number density at each L

What will it look like?

- A** peaked at *low* L : most stars low mass & wattage
 - B** peaked at *high* L : most stars high mass & wattage
 - C** peaked at *middle* L : most stars medium mass & wattage
 - D** none of the above
-

www: luminosity function

o

Q: *where is it peaked? what does this mean?*

Q: *possible worries about remaining bias?*

The Disk Star Luminosity Function

observed luminosity function for Galactic disk stars:

star *number* vs L

- highly peaked at *low L* and thus *low mass*
also low temperature: main sequence M, L, T dwarfs
- low mass stars are, by far, the most abundant

star *mass* vs L

- *broad peak* spanning *low/intermediate L , mass*
- wide range of stars contribute to Galaxy's star mass

star *luminosity* vs L

- ✓ ● strongly peaked at *high L , high mass*
- most massive, luminous stars dominate Galaxy's light output

Star Properties: Local Solar Neighborhood

Sum over all star luminosities to get totals

- **number density** $n_{\text{tot}} \approx 0.055 \text{ stars pc}^{-3}$
- **luminosity density** $\mathcal{L}_{\text{tot}} \approx 0.038 L_{\odot} \text{ pc}^{-3}$,
~ 75% from MS stars
- **mass density** $\rho_{\text{tot}} \approx 0.025 M_{\odot} \text{ pc}^{-3}$

Average properties:

mean star luminosity $L_{\text{avg}} = \mathcal{L}_{\text{tot}}/n_{\text{tot}} = 0.7L_{\odot}$

mean star mass $m_{\text{avg}} = 0.45M_{\odot}$

Star Properties: Milky Way

extrapolate to entire Galaxy:

- total gas mass $M_{\text{gas}} \sim 10^{10} M_{\odot}$
- total stellar mass $M_{\star} \sim 10^{11} M_{\odot}$

and to the number of Milky Way stars is roughly

$$\mathcal{N}_{\star} = M_{\star}/m_{\text{avg}} \sim 2 \times 10^{11} \simeq 200 \text{ billion stars}$$

thus: today, $M_{\star} \gg M_{\text{gas}}$

Q: implications of $M_{\star} \gg M_{\text{gas}}$?

But all this mass gravitates!

Q: consequences individual stars, parcels of gas?

Q: consequences for global distribution of stars, gas?

The Dynamical Galaxy

stars, gas have mass → gravity
everything pulls on everything else
→ individual stars and gas parcels
 feel net gravity of rest of Galaxy
→ in general, this is not zero!

but nonzero gravity → force → acceleration
→ motion!

In general: everything in Galaxy moves
 and has always moved!
→ present (and past) Galactic structure
 both causes and responds to orbits

10 to understand this interplay
→ need gravitation technology

Newtonian Gravitation

Strategy:

- we know: gravity of point mass
- we want: generalize to gravity from mass distribution

Q: what is gravity of point mass?

Q: how describe (quantify) a mass distribution in space?

To generalize:

Q: what if two point masses?

Q: what if two N point masses?

Q: what if continuous mass distribution?

Gravity of a Point Mass

consider point mass M at separation \vec{r}
grav. force on “test mass” m :

$$\vec{F}_m = -\frac{GMm}{r^2}\hat{r} \quad (2)$$

inverse square Q: *why minus sign?*

$\hat{r} = \vec{r}/r$: unit vector along \vec{r}

equation of motion for m :

$$m\vec{a} = m\frac{d\vec{v}}{dt} = m\frac{d^2\vec{r}}{dt^2} \equiv m\ddot{\vec{r}} = \vec{F}_m$$
$$\ddot{\vec{r}} = -\frac{GM}{r^2}\hat{r} = -\frac{GM\vec{r}}{r^3}$$

acceleration independent of m

Q: *physically, what does this mean?*

“equivalence principle”

Newtonian Gravitational Field

for point mass M :

- acceleration independent of test mass
- thus only depends on “source” M

formally: can write test mass force $\vec{F}_m = m\vec{g}$

and thus in the presence of a gravity source M

i.e., given the existence and amount *mass*

any and all test particles at point \vec{r} feel acceleration

$$\vec{a} = \vec{g}(\vec{r}) \quad (3)$$

⇒ physical interpretation: each mass M sets up
its own **gravitational field \vec{g}** throughout space

Gravity from many sources: Superposition

Thus far: only considered single point masses
what if we add more gravity sources—i.e., more masses?

If 1 point particle m_1 at \vec{r}_1
gravity is

$$\vec{g}_1 = -\frac{Gm_1}{r_1^2}\hat{r}_1 = -\frac{Gm_1\vec{r}_1}{r_1^3} \quad (4)$$

For 2 point particles m_1, m_2 at r_1, r_2
gravity is **superposition** of vectors

$$\vec{g} = \vec{g}_1 + \vec{g}_2 = -G \left[\frac{m_1\vec{r}_1}{r_1^3} + \frac{m_2\vec{r}_2}{r_2^3} \right] \quad (5)$$

Q: what's g like between particles? at large distances?

multiple point particles $m_1, \dots, m_N, \vec{r}_1, \dots, \vec{r}_N$:
 \vec{g} from superposition:

$$\vec{g} = \sum_{i=1}^N \vec{g}_i \quad (6)$$

$$= -G \sum \frac{m_i \vec{r}_i}{r_i^3} \quad (7)$$

in general: complicated!

e.g., in Milky Way, sum includes 200 billion stars

for continuous mass distribution, i.e., smooth mass density:

each mass element $dm = \rho dV$

at position \vec{r} , sum field contribution

$$d\vec{g} = -G dm \vec{r}/r^3$$

$$\vec{g}(\vec{r}) = -G \int_V dm \frac{\vec{r}}{r^3} = -G \int_V d^3\vec{x} \frac{\rho(\vec{r} - \vec{x})}{|\vec{r} - \vec{x}|^3} \quad (8)$$

“highly nontrivial”!

there has to be a better way!

Gauss' Law for Gravity

how sum up? how do the integral?

You already have the technology! Notice similarity:

	<i>Electrostatics</i>	<i>Gravity</i>
“charge”	q	m
force	$qQ/4\pi\epsilon_0 r^2 \hat{r}$	$-GmM/r^2 \hat{r}$
field	$\vec{F}_q = q\vec{E}$	$\vec{F}_m = m\vec{g}$

formally identical inverse square law forces!

(except sign, and $\pm q$ allowed, $m \geq 0$)

So: can import electrostatics technology

Memory lane: Gauss' Law from EM

www: PHYS 212

Gauss' Law in E&M

consider a point charge Q

enclose in sphere: \vec{E} normal to surface \vec{S}

$$\int_S \vec{E} \cdot d\vec{S} = E \int_S dS = \frac{Q}{4\pi\epsilon_0 r^2} 4\pi r^2 = \frac{q}{\epsilon_0} \quad (9)$$

miracle: holds for all \vec{E} and surfaces \vec{S}

$$\text{electric flux} = \int_S \vec{E} \cdot d\vec{S} = \frac{q_{\text{enc}}}{\epsilon_0} \quad (10)$$

where q_{enc} is total charge enclosed in surface S

Gauss' Law for gravity: for point mass M

$$\int_S \vec{g} \cdot d\vec{S} = -\frac{GM}{r^2} 4\pi r^2 = -4\pi GM \quad (11)$$

17 and in general:

$$\int_S \vec{g} \cdot d\vec{S} = -4\pi GM_{\text{enc}}$$

Gauss' Law Example

spherical mass distribution $\rho(r)$

rotational symmetry:

- \vec{g} direction radial: \hat{r}
- $\vec{g}(r, \theta, \phi) = \vec{g}(r)$

Gauss' Law: choose spherical surface

$$\int_S \vec{g} \cdot d\vec{S} = 4\pi r^2 g(r) = -4\pi Gm(r) \quad (12)$$

where $m(r) = 4\pi \int dr r^2 \rho(r)$

solve:

$$\vec{g} = -\frac{Gm(r)}{r^2}\hat{r} \quad (13)$$

note similarity to point-source formula
but this works for *any* spherical mass distribution
and works inside, outside mass distribution!

Q: field at center?

Q: field if hollow out inside and you're there?

⇒ field is same as if interior mass concentrated at center!

The Care and Feeding of Gauss' Law

Gauss for gravity:

$$\int_S \vec{g} \cdot d\vec{S} = -4\pi G M_{\text{enc}} \quad (14)$$

note: holds for *any* surface S

→ *you get to choose* S

a powerful tool *if* good choice of surface S

- need to guarantee that $\vec{S} \parallel \vec{g}$
- need to pick surface where $g = |\vec{g}|$ is constant

then: $\int_S \vec{g} \cdot d\vec{S} = gS$

and can easily solve for $g = -4\pi M_{\text{enc}}/S$

∞ How do you make these good choices?

→ use symmetry of system

Director's Cut Extras

each bin contains some number of stars
with fixed (known) mass, luminosity

to find totals, just sum over each bin

total *number density* of all stars is

$$n_{\text{tot}} = \sum_{\text{bin}} n_{\text{bin}} = \sum_{\text{bin}} \Phi(M) \Delta M \quad (15)$$

total *luminosity density*: weight bins with luminosity

$$\mathcal{L}_{\text{tot}} = \sum_{\text{bin}} L(M) \Phi(M) \Delta M \quad (16)$$

total *mass density*: weight bins with mass

$$\rho_{\text{tot}} = \sum_{\text{bin}} \mathcal{M}(M) \Phi(M) \Delta M \quad (17)$$