

# Astro 501: Radiative Processes

## Lecture 31

November 16, 2018

Announcements:

- Welcome back!
- **Problem Set 10** due Friday

- **Final Exam**

Scheduled time: Friday Dec 14, 7pm to 10pm

open book, open notes, not internet or other help

### **Vote! Exam Format**

(a) in class as scheduled

- ↳ (b) take-home, no collaboration, submit scanned answers  
2pm (after Solstice Party) to 10pm

## Before Break: Build Your Toolbox—Line Radiation

emission physics: matter-radiation interactions

*Q: physical conditions for line emission? absorption?*

*Q: physical nature of sources?*

*Q: spectrum characteristics?*

*Q: frequency range?*

real/expected astrophysical sources of line radiation

*Q: what do we expect to emit lines? absorb lines?*

*Q: relevant temperatures? EM bands?*

# Toolbox: Line Radiation

## emission physics

- **physical conditions:** excitation or de-excitation of bound states
- **physical sources:** atoms and molecules  
wavelengths act as “barcode” for composition!  
also nuclear lines at MeV energies
- **spectrum:** line position  $\leftrightarrow$  transition energy  
possibly with Doppler and gravitational red/blueshifts  
linewidth: intrinsic+thermal+pressure broadening+turbulent

## astrophysical sources of lines

- **emitters:** radiative and/or collisional excitations  
probes density, temperature, and radiation field
- **temperatures:** up to  $\sim 10^5$  K for H, higher for metal lines
- **EM bands:** UV/optical/IR for permitted atomic lines  
IR/mm/radio for molecular and spin-flip lines

## Last Time: Vacancies in the Sky

Barnard: starless “vacancies” on the sky

Trumpler: open cluster distance comparison  
angular diameter distance vs luminosity distance

*Q: what are these?*

*Q: what did he find?*

*Q: what does it imply?*

# Interstellar Dust

# Interstellar Extinction

consider an object of *known flux density*  $F_\lambda^0$

Q: *candidates?*

due to dust absorption, *observed flux* density is  $F_\lambda < F_\lambda^0$   
quantify this via **extinction**  $A_\lambda$

$$\frac{F_\lambda}{F_\lambda^0} = 10^{-(2/5)A_\lambda} \quad (1)$$

compare optical depth against dust absorption:

$F_\lambda/F_\lambda^0 = e^{-\tau_\lambda}$ , so

$$A_\lambda = \frac{5}{2} \log_{10} e^{\tau_\lambda} = 2.5 \log_{10}(e) \tau_\lambda = 1.086 \tau_\lambda \text{ mag} \quad (2)$$

extinction measures optical depth

also: in magnitudes  $m_{\text{obs}} = m_{\text{no dust}} + A$

Q: *what does reddening imply about  $A_\lambda$ ?*

## Reddening

observed reddening implies  $A_\lambda$  stronger for shorter  $\lambda$   
→ increases with  $1/\lambda$

for source of known  $F_\lambda^0$ , can measure this

www: extinction curve as a function of wavelength

observed trend: “*reddening law*”

- general rise in  $A_\lambda$  vs  $1/\lambda$
- broad peak near  $\lambda \sim 2200 \text{ \AA} = 0.2 \mu \text{ m}$

Q: *implications of peak? of reddening at very short  $\lambda$ ?*

in photometric bands, define *redding* or *selective extinction*:  
for passbands  $B$  and  $V$

$$\lambda \quad E(B - V) \equiv A_B - A_V \quad (3)$$

Q: *what is selective extinction for “grey” dust  $\sigma_\lambda = \text{const}$ ?*

interstellar dust: *microscopic irregular solid bodies*

effect on radiation:

- completely absorb wavelengths  $\lambda \ll a_{\text{dust}}$  dust size
- scattering/absorption for  $\lambda \sim a_{\text{dust}}$
- small effects for  $\lambda \gg a_{\text{dust}}$

implications of extinction curve:

- peak wavelength  $\rightarrow$  characteristic *dust size*  $r_{\text{dust}} \sim 0.2\mu\text{m}$
- expect reddening at  $\lambda \sim r_{\text{dust}}$   
but complete extinction for  $\lambda \ll r_{\text{dust}}$
- reddening at small  $\lambda \rightarrow$  some very small dust grains exist

note that extinction depends on sightline distance  
but not *ratios* of extinction at different  $\lambda$

$$R_V \equiv \frac{A_V}{A_B - A_V} = \frac{A_V}{E(B - V)} \approx \frac{\sigma_V}{\sigma_B - \sigma_V} \quad (4)$$

- Milky Way ISM typically has  $R_V = 3.1$
- but within the MW,  $R_V$  varies across sightlines  
from  $R_V \sim 2.1$  to  $\sim 5.7$



# A Clue to Dust : Interstellar Depletion

## *Experiment:*

- measure local interstellar *atomic absorption lines* that appear in the spectra of nearby bright stars, e.g.,  $\rho$ Oph
- infer *interstellar abundances*, and express as ratio: **element/H**
- compare with *solar system abundances* for element/H  
e.g.,  $(\text{C}/\text{H})_{\text{ism,obs}}$  vs  $(\text{C}/\text{H})_{\odot}$

## Results:

- for some elements, abundances similar  
e.g.,  $(\text{Ar}/\text{H})_{\text{ism,obs}} \approx (\text{Ar}/\text{H})_{\odot}$ , and  $(\text{O}/\text{H})_{\text{ism,obs}} \approx 0.5 (\text{O}/\text{H})_{\odot}$
- but other elements show strong **depletion**  
e.g.,  $(\text{Fe}/\text{H})_{\text{ism,obs}} \lesssim 10^{-2} (\text{Fe}/\text{H})_{\odot}$ ,  
and  $(\text{Ca}/\text{H})_{\text{ism,obs}} \approx 2 \times 10^{-4} (\text{Ca}/\text{H})_{\odot}$

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Q: *why this difference?*

## Dust: Composition

interstellar *atomic absorption lines* trace  
element in *atomic* form

→ measure interstellar *gas-phase abundances* only!

but *dust* particles are in *solid phase*! “*grains*”  
do not give atomic lines!

nearby ISM likely nearly has *nearly solar composition*

but some elements mostly in gas phase, others mostly in grains

Depletion pattern correlated with **condensation temperature**  
i.e., temperature at which a dilute vapor  $\rightarrow$  50% solid

www: observed depletion pattern

- *low  $T_{\text{cond}}$  elements: volatile* (Kr, Ar, C, O, ...)  
*small/no depletion*
- *high  $T_{\text{cond}}$  elements: refractory* (Fe, Ni, Ti, Ca, ...)  
*large depletion*

*Q: what is this trying to tell us?*

depletion correlated with condensation temperature

suggests physical picture:

- dust formed out of high-temperature material  
e.g., ejecta from dying stars  
note: AGB stars have dusty shells
- as this vapor cools, refractory elements form dust first
- small depletion for  $T_{\text{cond}} \lesssim 700 - 800 \text{ K}$   
either gas never gets this cool,  
or more likely, density becomes too low to form dust  
by collisional processes

### **Warning!**

when using interstellar abundances, never forget that  
these only include elements in the gas phase!

# Dust Temperature

We have seen: interstellar dust absorbs starlight  
but what happens next?

long story short:

- energy from photons is *thermalized* in dust grains
- which then *radiate* as black bodies
- dust temperature set by absorption/emission equilibrium  
at  $T_{\text{dust}} \sim 10 - 100$  K, depending on environment
- observable in the *infrared*

www: the sky in mid-far infrared

Lesson: *dust reprocesses starlight into thermal IR!*

Implication:

starlight dominated by luminous massive stars

→ dust IR emission traces extinguished UV/optical from these stars

→ probes star formation rate!

# Special Relativity for the Impatient

# Spacetime

see S. Carroll, *Spacetime and Geometry*; R. Geroch, *General Relativity from A to B*

evolving view of space, time, and motion:

Aristotle → Galileo → Einstein

Key basic concept: **event**

occurrence localized in space and time

e.g., firecracker, finger snap

idealized → no spatial extent, no duration in time

a goal (*the goal?*) of physics:

describe relationships among events

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*Q: consider collection of all possible events—what's included?*



## Spacetime Coordinates

Each event specifies a unique point in space and time  
collection of all possible events = **spacetime**

lay down coordinate system: 3 space coords, one time  
4-dimensional, but as yet time & space unrelated

e.g., time  $t$ , Cartesian  $x, y, z$ : event  $\rightarrow (t, x, y, z)$   
physics asks (and answers) what is the relationship  
between two events, e.g.,  $(t_1, x_1, y_1, z_1)$  and  $(t_2, x_2, y_2, z_2)$

Note: more on spacetime in Director's Cut Extras to today's notes

# Galilean Relativity

consider *two laboratories*

(same apparatus, funding, required courses, vending machines)

*move at constant velocity* with respect to each other

Galileo:

no experiment done in either lab (without looking outside)

can answer the question “which lab is moving”

→ *no absolute motion*, only relative velocity

Newton: laws of mechanics invariant

for observers moving at const  $\vec{v}$

“*inertial observers*”

Implications for spacetime

no absolute motion → *no absolute space*

(but still no reason to abandon absolute time)

# Galilean Frames

each inertial obs has own personal frame:

obs (“Angelina”) at rest in own frame:  $(x, y, z)$  same for all  $t$

but to another obs (“Brad”) in relative motion  $\vec{v} = v\hat{x}$

B sees A’s frame as time-dependent:

$$x_{\text{A as seen by B}} = x' = x - vt \quad (5)$$

but still absolute time:  $t' = t$

Newton’s laws (and Newtonian Gravity) hold in both frames

can show:  $d^2\vec{x}/dt^2 = \vec{F}(\vec{x}) \Rightarrow d^2\vec{x}'/dt'^2 = \vec{F}(\vec{x}')$

“Galilean invariance”

Geometrically:

different inertial frames  $\rightarrow$  transformation of spacetime

$\infty$  slide the “space slices” at each time

(picture “shear,” or beveling a deck of cards)

## Trouble for Galileo

Maxwell: equations govern light

very successful, but:

- predicts unique (constant) light speed  $c$ —relative to whom?
- Maxwell eqs **not** Galilean invariant

Lorentz: Maxwell eqs invariant when

$$t' = \gamma(t - vx/c^2) \quad (6)$$

$$x' = \gamma(x - vt) \quad (7)$$

$$y' = y \quad (8)$$

$$z' = z \quad (9)$$

with Lorentz factor  $\gamma = 1/\sqrt{1 - v^2/c^2}$

Einstein:

Lorentz transformation not just a trick

but correct relationship between inertial frames!

⇒ this is the way the world is

## Einstein: Special Relativity

consider two *nearby events*

$(t, x, y, z)$  and  $(t + \Delta t, x + \Delta x, y + \Delta y, z + \Delta z)$

different inertial obs *disagree* about  $\Delta t$  and  $\Delta \vec{x}$   
but all *agree* on the value of the **interval**

$$\Delta s^2 \equiv (c\Delta t)^2 - (\Delta x)^2 - (\Delta y)^2 - (\Delta z)^2 \quad (10)$$

$$= (c\Delta t)^2 - (\Delta \ell)^2 \quad (11)$$

Note: interval can have  $\Delta s^2 > 0, < 0, = 0$

quantities agreed upon by all observers: *Lorentz invariants*

Light pulse:  $\Delta \ell = c\Delta t$

→  $\Delta s_{\text{light}} = 0$

→ light moves at  $c$  in all frames!

Motion and time:

Consider two events, at rest in one frame:

$\Delta \vec{x}_{\text{rest}} = 0$  in rest frame, so

$\Delta s = c\Delta t_{\text{rest}}$ :  $c \times$  elapsed time in rest frame

In another inertial frame, relative speed  $v$ :

events separated in space by  $\Delta x' = v\Delta t'$

$$\Delta s = \sqrt{c^2 \Delta t'^2 - \Delta x'^2} = \sqrt{c^2 - v^2} \Delta t' = \frac{1}{\gamma} c \Delta t' \quad (12)$$

since  $\Delta s$  same: infer  $\Delta t' = \gamma \Delta t_{\text{rest}} > \Delta t_{\text{rest}}$

$\Rightarrow$  moving clocks appear to run slow

(special) relativistic **time dilation**

$\Rightarrow$  no absolute time (and no absolute space)

H. Minkowski:

“Henceforth, space by itself, and time by itself, are doomed to fade away into mere shadows, and only a kind of union of the two will preserve an independent reality.”