

Astronomy 501: Radiative Processes

Lecture 5

Sept 7, 2018

Announcements:

- **Problem Set 1** due now
- **Problem Set 2** out, due next Friday

Last time: the mighty equation of radiation transfer

Q: what is it?

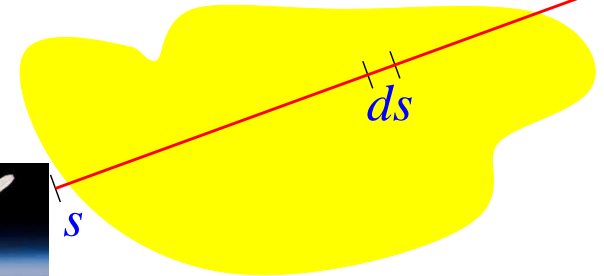
Q: what is optical depth? column density? physical significance?

Q: what is source function? why is it important?

equation of radiation transfer

$$\frac{dI_\nu}{ds} = -\alpha_\nu I_\nu + j_\nu = -\alpha_\nu (I_\nu - S_\nu)$$

$$\frac{dI_\nu}{d\tau_\nu} = -I_\nu + S_\nu$$



where source function set by emission and absorption properties

$$S_\nu = \frac{j_\nu}{\alpha_\nu} = j_\nu \ell_{\text{mfp},\nu} \quad (1)$$

and optical depth/thickness $d\tau_\nu = \alpha_\nu ds$, so that

$$\tau_\nu = \int_{s_0}^s \alpha_\nu ds = \int_{s_0}^s \frac{ds}{\ell_{\text{mfp},\nu}} = \sigma_\nu N_a \quad (2)$$

with column density

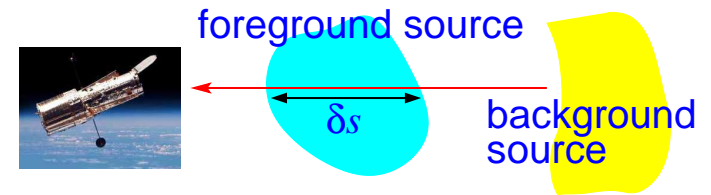
$$N_a = \int_{s_0}^s n_a ds \quad (3)$$

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Q: *optically thin*—physical meaning? what see? what learn?
 everyday examples?

An Optically Thin Source

- $\tau_\nu \ll 1$: **optically thin** = transparent
- consider thin foreground source j_ν
illuminated by background $I_\nu(0)$



$$I_\nu \approx (1 - \tau_\nu) I_\nu(0) + j_\nu \delta s$$

- **physical interpretation:** observed intensity combines slightly diminished background emission + foreground source along sightline
- **sky view:** foreground object with background shining through
- **all** of foreground source volume is projected on sky!
useful for probing source interior and global properties

Everyday examples: air, wispy clouds, thin smoke, shallow water

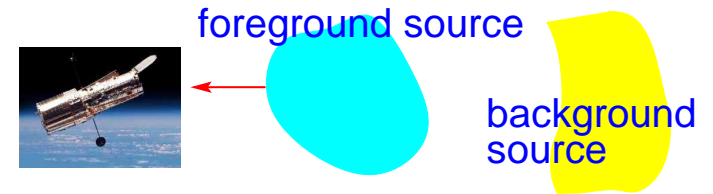
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*Q: compare/contrast with optically thick case:
physical meaning? what see? what learn?*

An Optical Thick Source

- $\tau_\nu \gg 1$: **optically thick** = opaque

$$I_\nu \rightarrow S_\nu = j_\nu \ell_{\text{mfp},\nu}$$



optically thick intensity is source function!

- **sky view**: source **surface**, if solid
or outermost skin to **depth** $\ell_{\text{mfp},\nu}$
- measure surface S_ν
- **no information** about interior or background

Everyday examples: most solid objects, deep/muddy water

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- ⚡ Note: α_ν and thus τ_ν spectral dependence can mean
the same object can be thin at some ν and thick at others!

Optical Depth and Astrophysical Objects

*Q: examples of resolved optically **thick** astronomical objects?*

*Q: examples of resolved optically **thin** astronomical objects?*

Q: Observe and interpret:

www: supernova remnants in optical

www: Orion nebula in optical

www: multiwavelength dark cloud Barnard 68

www: galaxies

www: all sky: optical, microwave, near infrared

Gossip Break: Chandra Story

Blackbody Radiation

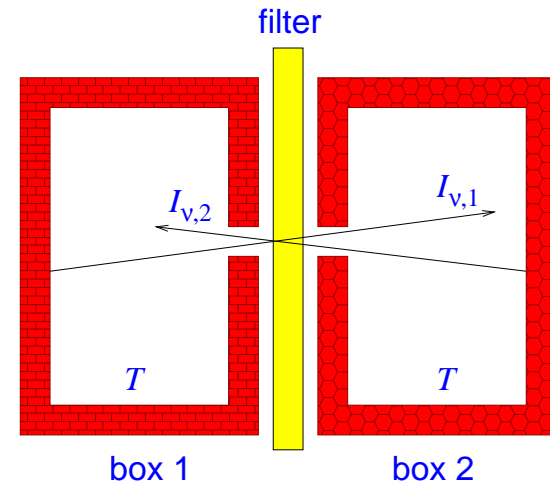
Universality of Blackbody Radiation

From last time, experiment: two boxes each in thermodynamic equilibrium at T

separate boxes by *filter passing only frequency ν* radiation from each box incident on screen

if both boxes at *same $T \Rightarrow$ no net energy transfer* but this requires $I_{\nu,1} = I_{\nu,2}$ and so the radiation is:

- independent of the composition of the box
- a universal function of T
- **blackbody radiation** with intensity $I_{\nu}^{\text{blackbody}} \equiv B_{\nu}(T)$



∞ Lesson: radiation has energy, exchanges it with environment
 \rightarrow *radiation can be treated thermodynamically*

Thermodynamics Recap

First Law of Thermodynamics: heat is work!
adding *heat energy* dQ to system changes
system *energy* U and/or *pressure* P :

$$dQ = dU + pdV \quad (4)$$

Second Law of Thermodynamics: heat is entropy!

$$T dS = dQ \quad (5)$$

together

$$T dS = dU + P dV \quad (6)$$

and thus entropy $S = S(T, V)$ obeys

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$$dS = \frac{dU}{T} + \frac{P}{T}dV \quad (7)$$

entropy $S = S(T, V)$ obeys

$$dS = \frac{dU}{T} + \frac{P}{T}dV \quad (8)$$

and thus we have

$$\partial_T S = \frac{\partial_T U}{T} \quad (9)$$

$$\partial_V S = \frac{\partial_V U + P}{T} \quad (10)$$

which means

$$\partial_V \partial_T S = \frac{\partial_V \partial_T U}{T} \quad (11)$$

$$\partial_T \partial_V S = \frac{\partial_T \partial_V U}{T} - \frac{\partial_V U}{T^2} + \partial_T \left(\frac{P}{T} \right) \quad (12)$$

but mix partial derivatives equal, e.g., $\partial_V \partial_T S = \partial_T \partial_V S$,
and note that $\partial_V U|_T = u$ energy density, so

$$u = T^2 \partial_T \left(\frac{P}{T} \right) \quad (13)$$

Radiation Thermodynamics

general thermodynamic considerations give:

$$u = T^2 \partial_T \left(\frac{P}{T} \right) \quad (14)$$

now specialize to *radiation*: $P = P(T) = u(T)/3$

$$T \frac{d}{dT} \left(\frac{u}{T} \right) = 3 \frac{u}{T} \quad (15)$$

which gives

$$\frac{d(u/T)}{u/T} = 3 \frac{dT}{T} \quad (16)$$

$$\ln \left(\frac{u}{T} \right) = 3 \ln(T) + \ln(a) \quad (17)$$

$$u(T) = a T^4 \quad (18)$$

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This is Huge! Q: why?

radiation energy density gotten just from thermodynamic considerations

$$u(T) = a T^4 \quad (19)$$

- $u(T) \propto T^4$: strong T dependence!
- also get total intensity and flux!

$$B(T) = \frac{ac}{4\pi} T^4 \quad (20)$$

$$F(T) = \pi B(T) = \frac{ac}{4} T^4 \quad (21)$$

- where a is the “radiation constant”
value not determined by thermodynamics alone

Note: *blackbody quantities fixed entirely by T*

no adjustable parameters!

Radiation Entropy

Using $U = aT^4V$ and $P = u/3$, can solve for **radiation entropy**

$$S_{\text{rad}} = \frac{4}{3}aT^3 V \quad (22)$$

and thus *entropy density* $s_{\text{rad}}(T) = S/V = 4/3 aT^3$

if entropy S_{rad} constant in a parcel of radiation
→ *adiabatic* process:

$$T_{\text{adiabat}} \propto V^{-1/3} \quad (23)$$

$$P_{\text{adiabat}} \propto T_{\text{adiabat}}^4 \propto V^{-4/3} \quad (24)$$

writing $P \propto V^{-\gamma}$, we have
an *adiabatic index* $\gamma_{\text{rad}} = 4/3$

Q: but how do we get the radiation constant a ?

The Quantum Mechanics of Blackbody Radiation

to have deeper understanding of radiation thermodynamics
and to find radiation constant a
need to study radiation in more detail
→ need physical picture of radiation

can try classical description: radiation as EM waves
different frequencies (“modes”) all thermally excited
→ gives somewhat wrong answers, e.g., $u(T) = 8\pi kT/c^3 \int_0^\infty \nu^2 d\nu \rightarrow \infty$
“ultraviolet catastrophe”

Historically, this disaster drove Planck & Einstein to a new
microscopic picture of quanta: **photons**

14 → of course this gives correct blackbody description
in a *statistical mechanics* description of photons