

Astronomy 501: Radiative Processes

Lecture 9

Sept 17, 2018

Announcements:

- **Problem Set 3** due Friday at start of class

Last time: radiative properties of a two-level system

Q: emission processes? absorption? what do they depend on?

Inverted Populations

two-level absorption coefficient is:

$$\alpha_\nu = \frac{h\nu_0}{4\pi} \phi(\nu) n_1 B_{12} \left(1 - \frac{n_2 g_1}{n_1 g_2} \right) \quad (1)$$

note that the algebraic *sign*

depends on population levels, i.e., on n_2/n_1
normally, lower level more populated: $n_1 > n_2$

If we can arrange or stumble upon a system where

$$\frac{n_1}{g_1} < \frac{n_2}{g_2} \quad (2)$$

i.e., an *inverted population*, then $\alpha_\nu < 0$!

Q: and then what happens to propagating light?

Q: examples?

Q: how might we arrange an inverted population?

Masers

if $\alpha_\nu < 0$, then propagating light has exponential *increase* in intensity!

stimulated emission causes a “cascade” of photons

in lab: create inverted populations of atoms

use mirrors to “recycle” stimulating photons

→ this is a laser! light amplification by stimulated emission of radiation

in cosmos: inverted populations of molecules

maser: microwave amplification by stimulated emission of radiation

ω how to create inversion?

need *nonthermal* mechanism to “pump” upper level

Scattering

Pure Scattering

Consider an idealized case with radiation propagating through a medium with “*pure scattering*,” i.e., scattering, but *no emission*, and *no absorption*

Recall: intensity in a ray is a directional quantity i.e., really $I_\nu = I_\nu(\theta, \phi) = I_\nu(\hat{n})$, with \hat{n} a unit vector toward (θ, ϕ)

in general: scattering preserves photon *number* but *redistributes* both

- photon energy
- photon direction

generally, scattering is different for different incident and scattered angles, i.e., anisotropic

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this is generally is (very) non-trivial to calculate

but consider even more special case:

- *isotropic* scattering:
 - no preferred direction for scattered photons
- photon energy unchanged (“*coherent scattering*”)
 - good approximation for scattering by non-relativistic e

define **scattering coefficient** $\varsigma_\nu = n_{\text{scat}}\sigma_{\text{scat},\nu}$,
and thus also scattering cross section σ_{scat} , such that
intensity lost to scattering *out* of ray is

$$dI_\nu = -\varsigma_\nu I_\nu ds \quad (3)$$

isotropic scattering $\rightarrow \varsigma_\nu$ same for all directions

○ Q: *what is intensity scattered into the ray?*

Isotropic Coherent Scattering

intensity scattered *out* of ray $I_\nu(\hat{n})$ is

$$dI_\nu(\hat{n}) = -\varsigma_\nu I_\nu(\hat{n}) ds \quad (4)$$

if scattering *isotropic*, the portion *into* \hat{n} is

$$dI_\nu(\hat{n}) = \frac{d\Omega'}{4\pi} |dI_\nu(\hat{n}')| \quad (5)$$

and so integrating over all possible solid $d\Omega'$ gives

$$dI_\nu(\hat{n}) = \frac{\varsigma_\nu}{4\pi} \int I_\nu d\Omega ds = \varsigma_\nu J_\nu ds \quad (6)$$

where J_ν is the angle-averaged intensity

and thus for isotropic coherent scattering

$$\frac{dI_\nu(\hat{n})}{ds} = -\varsigma_\nu [I_\nu(\hat{n}) - J_\nu] \quad (7)$$

and so the source function is

$$S_\nu = J_\nu \quad (8)$$

and the transfer equation can be written

$$\frac{dI_\nu(\hat{n})}{d\tau_\nu} = -I_\nu(\hat{n}) + J_\nu \quad (9)$$

where mean flux $J_\nu = \int I_\nu(\hat{n}') d\Omega' / 4\pi$, and $d\tau_\nu = \varsigma_\nu ds$

Q: why is this intuitively correct?

Q: what is effect on I_ν of many scattering events?

for coherent, isotropic scattering:

$$\frac{dI_\nu(\hat{n})}{d\tau_\nu} = -I_\nu(\hat{n}) + J_\nu \quad (10)$$

depends on I_ν field in *all directions*

⇒ scattering couples intensity in different directions

if many scattering events, τ_ν large: $I_\nu \rightarrow J_\nu$

after large number of mean free paths, photons → isotropic

⇒ (isotropic) scattering randomizes photon directions

reduces anisotropy

transfer with scattering: integro-differential equation

generally very hard to solve!

- Q: *transfer equation modification for anisotropic scattering?*

Scattering and Random Walks

Can we understand photon propagation with isotropic scattering in a simple physical picture?

simple model: **random walk**

between collisions, photons move in straight “steps”

with random displacement $\hat{\ell}$

position after N collisions (“steps”) is \vec{r}_N

idealizations:

- *step length uniform*: $|\hat{\ell}| = \ell_{\text{mfp}}$ mean free path
- *step direction random*: each $\hat{\ell}$ drawn from isotropic distribution and independent of previous steps
- initial condition: start at center, $\vec{r}_0 = 0$

1. first step $\vec{r}_1 = \hat{\ell}$

length $|\vec{r}_1| = \ell_{\text{mfp}}$, direction random

average over ensemble of photons:

- $\langle \vec{r}_1 \rangle = 0$

- $\langle r_1^2 \rangle = \ell_{\text{mfp}}^2$

average positions for *ensemble* of photons is zero

but average distance of *each* photon ℓ_{mfp}

2. step N has: $\vec{r}_N = \vec{r}_{N-1} + \hat{\ell}$

average over ensemble of photons:

$$\langle \vec{r}_N \rangle = \langle \vec{r}_{N-1} \rangle + \langle \hat{\ell} \rangle = \langle \vec{r}_{N-1} \rangle$$

but by recursion

$$\langle \vec{r}_N \rangle = \langle \vec{r}_{N-1} \rangle = \langle \vec{r}_{N-2} \rangle = \dots = \langle \vec{r}_1 \rangle = 0 \quad (11)$$

∩ → ensemble average of photons displacements still 0
as it must be by symmetry

but what about *mean square* displacement?

$$r_N^2 = \vec{r}_N \cdot \vec{r}_N \quad (12)$$

$$= r_{N-1}^2 + 2\hat{\ell} \cdot \vec{r}_{N-1} + \ell_{\text{mfp}}^2 \quad (13)$$

average over photon ensemble

$$\langle r_N^2 \rangle = \langle r_{N-1}^2 \rangle + 2\langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle + \ell_{\text{mfp}}^2 \quad (14)$$

Q: what is $\langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle$?

$$\langle r_N^2 \rangle = \langle r_{N-1}^2 \rangle + 2 \langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle + \ell_{\text{mfp}}^2 \quad (15)$$

each photon scattering direction independent from previous

$$\langle \hat{\ell} \cdot \vec{r}_{N-1} \rangle = \ell_{\text{mfp}} r_{N-1} \langle \cos \theta \rangle = 0$$

so $\langle r_N^2 \rangle = \langle r_{N-1}^2 \rangle + \ell_{\text{mfp}}^2$

but this means $\langle r_N^2 \rangle = N \ell_{\text{mfp}}^2$

→ **each** photon goes r.m.s. distance

$$r_{\text{rms}} = \sqrt{\langle r_N^2 \rangle} = \sqrt{N} \ell_{\text{mfp}} \quad (16)$$

so imagine photons generated at $r = 0$

and, after scattering, are observed at distance L

Q: number N of scatterings if optically thin? thick?

Photon Random Walks and Optical Depth

if travel distance L by random walk

then after N scatterings $L = \sqrt{N} \ell_{\text{mfp}}$

but photon optical depth is $\tau = L/\ell_{\text{mfp}}$

→ counts number of mean free paths in length L

optically thick: $\tau \gg 1$

many scattering events → *this is a random walk!*

$$N^{\text{thick}} \approx \tau^2$$

if *optically thin*: $\tau \ll 1$

scattering probability $1 - e^{-\tau} \approx \tau \ll 1$: *not random walk!*

mean number of scatterings over L is $N^{\text{thin}} \approx \tau$

approximate expression good for all τ

$$N \approx \tau + \tau^2 \tag{17}$$

Combined Scattering and Absorption

generally, matter can both scatter and absorb photons
transfer equation must include both
for *coherent isotropic scattering* of *thermal radiation*

$$\frac{dI_\nu}{ds} = -\alpha_\nu(I_\nu - B_\nu) - \varsigma_\nu(I_\nu - J_\nu) \quad (18)$$

giving a source function

$$S_\nu = \frac{\alpha_\nu B_\nu + \varsigma_\nu J_\nu}{\alpha_\nu + \varsigma_\nu} \quad (19)$$

a *weighted average* of the two source functions

thus we can write

$$\frac{dI_\nu}{ds} = -(\alpha_\nu + \varsigma_\nu)(I_\nu - S_\nu) \quad (20)$$

with **extinction coefficient** $\alpha_\nu + \varsigma_\nu$

generalize mean free path:

$$\ell_{\text{mfp},\nu} = \frac{1}{\alpha_\nu + s_\nu} \quad (21)$$

average distance between photon interactions

in random walk picture:

probability of step ending in *absorption*

$$\epsilon_\nu \equiv \alpha_\nu \ell_{\text{mfp},\nu} = \frac{\alpha_\nu}{\alpha_\nu + s_\nu} \quad (22)$$

and thus step *scattering probability*

$$s_\nu \ell_{\text{mfp},\nu} = \frac{s_\nu}{\alpha_\nu + s_\nu} = 1 - \epsilon_\nu \quad (23)$$

also known as **single scattering albedo**

source function:

$$S_\nu = \epsilon_\nu B_\nu + (1 - \epsilon_\nu) J_\nu \quad (24)$$

Random Walk with Scattering and Absorption

in *infinite medium*: every photon created is eventually absorbed

typical absorption path $\ell_{\text{abs},\nu} = 1/\alpha_\nu$

typical number of scattering events until absorption is

$$N_{\text{scat}} = \frac{\ell_{\text{abs},\nu}}{\ell_{\text{mfp},\nu}} = \frac{s_\nu + \alpha_\nu}{\alpha_\nu} = \frac{1}{\epsilon_\nu} \quad (25)$$

so typical distance traveled between creation and absorption

$$\ell_* = \sqrt{N_{\text{scat}} \ell_{\text{mfp},\nu}} = \sqrt{\ell_{\text{abs},\nu} \ell_{\text{mfp},\nu}} = \frac{1}{\sqrt{\alpha_\nu(\alpha_\nu + s_\nu)}} \quad (26)$$

diffusion/thermalization length or *effective mean free path*

What about a *finite medium* of size s ?

define optical thicknesses $\tau_{\text{scat}} = s_\nu s$, $\tau_{\text{abs}} = \alpha_\nu s$

and $\tau_* = s/\ell_* = \tau_{\text{scat}}^{1/2} (\tau_{\text{scat}} + \tau_{\text{abs}})^{1/2}$

Q: expected behavior if $\tau_* \ll 1$? $\tau_* \gg 1$?

$\tau_* = s/l_*$: path in units of photon travel until absorption

$\tau_* \ll 1$: *effectively thin* or *translucent*

photons random walk by scattering, seen before absorption
luminosity of thermal source with volume V is

$$L_\nu \stackrel{\text{thin}}{=} 4\pi\alpha_\nu B_\nu V = 4\pi j_\nu(T)V \quad (27)$$

$\tau_* \gg 1$: *effectively thick*

thermally emitted photons scattered then absorbed before seen
expect $I_\nu \rightarrow S_\nu \rightarrow B_\nu$

rough estimate of luminosity of thermal source:

most emission from “last scattering” surface of area A
where photons travel $s = l_*$

$$L_\nu \stackrel{\text{thick}}{\approx} 4\pi\alpha_\nu B_\nu l_* A \approx 4\pi \sqrt{\epsilon_\nu} B_\nu A \quad (28)$$

Life Inside a Star

In stars:

- nuclear reactions create energy and γ rays deep in the interior (core)
- the energy and radiation escape to the surface after many interactions

How does this occur?

Consider a point at stellar radius r with temperature $T(r)$ having blackbody radiation at T , and matter

*Q: what is intensity pattern (i.e., over solid angle) if T is **uniform**?*

Q: what is the pattern more realistically?

Q: what drives the outward energy flow? what impedes it?

Q: relevant length scale(s) for radiation flow?

if $T(r)$ uniform and has *no gradient*,
so are blackbody intensity B and flux T
→ no net flow of radiation!

but *in real stars: T decreases with r*

so at r :

- intensity from below greater than from above
- drive net flux outwards
- impeded by scattering and absorption
on scale $\ell_{\text{mfp},\nu} = (\alpha_\nu + \varsigma_\nu)^{-1}$
- generally $\ell_{\text{mfp},\nu} \ll r$: over this scale, see radiation as
mostly isotropic with *small dipole*

Radiative Diffusion: Sketch Rosseland Approximation

given a small temperature dipole, expect *net radiation flux*

$$F_\nu^{\text{net}} \sim -\pi \Delta B_\nu \sim -\pi [B_\nu(T_{r+\delta r}) - B_\nu(T_r)] \quad (29)$$

$$= -\pi \frac{\partial B_\nu}{\partial T} \frac{\partial T}{\partial r} \delta r \quad (30)$$

$$= -\pi \frac{\partial B_\nu}{\partial T} \frac{\partial T}{\partial r} \ell_{\text{mfp},\nu} \quad (31)$$

So the total flux $F = \int F_\nu^{\text{net}} d\nu$ has

$$F = -\frac{4}{3} \pi \frac{\partial_T B}{\alpha_R} \partial_r T \quad (32)$$

- $\vec{F} \propto -\nabla T$: diffusion flux! requires gradient!
- average over ν gives **Rosseland mean absorption coefficient**

$$\frac{1}{\alpha_R} = \frac{\int (\alpha_\nu + \varsigma_\nu)^{-1} \partial_T B_\nu d\nu}{\int \partial_T B_\nu d\nu} \quad (33)$$

effective mean free path, weighted by Planck derivative

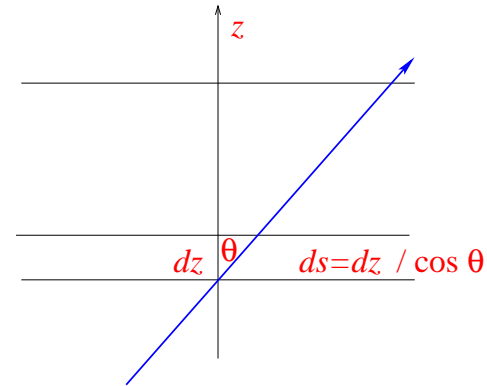
Director's Cut Extras

Rosseland Approximation in Detail

Imagine a **plane-parallel medium**:

n, ρ, T only depend on z

Think: interior of a star



photon propagation depends only on angle θ
between path direction and \hat{z} Q: *why? why not on ϕ too?*

change to variable $\mu = \cos \theta$, and note that
path element $ds = dz / \cos \theta = dz / \mu$, so

$$\mu \frac{\partial I_\nu(z, \mu)}{\partial z} = -(\alpha_\nu + \varsigma_\nu)(I_\nu - S_\nu) \quad (34)$$

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note: deep inside a real star like the Sun, $l_* \sim 1 \text{ cm} \ll R_*$
Q: *implications?*

$\ell_* \sim 1 \text{ cm} \ll R_*$: rapid thermalization, damping of anisotropy

expect stellar interior to have intensity field that

- changes slowly compared to mean free path
- is nearly isotropic

so to *zeroth order* in ℓ_* , transfer equation

$$I_\nu = S_\nu - \mu \ell_* \frac{\partial I_\nu(z, \mu)}{\partial z} \quad (35)$$

gives

$$I_\nu^{(0)} \approx S_\nu^{(0)}(T) \quad (36)$$

this is angle-independent, so: $J_\nu^{(0)} = S_\nu^{(0)}$ and $I_\nu^{(0)} = S_\nu^{(0)} = B_\nu$

Iterate to get *first-order approximation*

$$I_\nu^{(1)} \approx S_\nu^{(0)} - \mu \ell_* \partial_z I_\nu^{(0)} = B_\nu - \frac{\mu}{\alpha_\nu + s_\nu} \partial_z B_\nu \quad (37)$$

what angular pattern does this intensity field have? why?

to first order, intensity pattern

$$I_\nu^{(1)} \approx S_\nu^{(0)} - \mu \ell_* \partial_z I_\nu^{(0)} = B_\nu - \frac{\mu}{\alpha_\nu + \varsigma_\nu} \partial_z B_\nu \quad (38)$$

i.e., a dominant isotropic component plus

small correction $\propto \mu = \cos \theta$: a *dipole!*

if T decreases with z , then $\partial_z B_\nu < 0$, and so

intensity brighter downwards (looking into hotter region)

use this find **net specific flux along z**

$$F_\nu(z) = \int I_\nu^{(1)}(z, \mu) \cos \theta d\Omega = 2\pi \int_{-1}^{+1} I_\nu^{(1)}(z, \mu) \mu d\mu \quad (39)$$

only the *anisotropic* piece of $I_\nu^{(0)}$ survives Q: *why?*

$$F_\nu(z) = -\frac{2\pi}{\alpha_\nu + \varsigma_\nu} \partial_z B_\nu \int_{-1}^{+1} \mu^2 d\mu \quad (40)$$

$$= -\frac{4\pi}{3(\alpha_\nu + \varsigma_\nu)} \partial_z B_\nu \quad (41)$$

net specific flux along z

$$F_\nu(z) = -\frac{4\pi}{3(\alpha_\nu + \varsigma_\nu)} \partial_z B_\nu = -\frac{4\pi}{3(\alpha_\nu + \varsigma_\nu)} \partial_T B_\nu \partial_z T \quad (42)$$

since $B_\nu = B_\nu(T)$

total integrated flux

$$F(z) = \int F_\nu(z) d\nu = -\frac{4\pi}{3} \partial_z T \int (\alpha_\nu + \varsigma_\nu)^{-1} \frac{\partial B_\nu}{\partial T} d\nu \quad (43)$$

to make pretty, note that

$$\int \partial_T B_\nu d\nu = \partial_T \int B_\nu d\nu = \partial_T B(T) = \frac{4\pi\sigma T^3}{\pi} \quad (44)$$

and define **Rosseland mean absorption coefficient**

$$\frac{1}{\alpha_R} = \frac{\int (\alpha_\nu + \varsigma_\nu)^{-1} \partial_T B_\nu d\nu}{\int \partial_T B_\nu d\nu} \quad (45)$$

average effective mean free path, weighted by Planck derivative