Astro 210 Lecture 17 Feb 28, 2011

Announcements

HW5 due at start of class Friday
 Oops! – typo found in Problem 2(d)
 which should refer to the situation in 2(c)
 erratum and corrected question posted

 Night Observing this week – *Dress warmly!* report forms, info online

Last time: planet temperatures planet T set by an **equilibrium**

Q: between which opposing effects?
 Q: why are these effects exactly balanced?

Planetary Temperatures Calculated

Can get excellent estimate of planetary T from (fairly) simple first-principles calculation!

key is energy (power) balance: absorption = emission diagram: sun, planet. label R_{\odot} , d, R

Absorption

recall: if surface of area S_{surf} emit flux F_{surf}

then radiated power = luminosity [energy/sec] is $L = F_{surf}S_{surf}$ Sun: $L_{\odot} = F_{\odot}S_{\odot} = 4\pi R_{\odot}^2 \sigma T_{\odot}^4$ at planet, flux is $F = L/4\pi d^2 = \sigma T_{\odot}^4 (R_{\odot}/d)^2$ [energy/area/sec]

....but we know not all incoming sunlight is absorbed! *Q: Why not?*

Q: What substance would absorb all incident sunlight?

Q: What substance would absorb no incident sunlight?

Q how could we simply quantify all of this?

Not all sunlight absorbed...or else wouldn't see Earth from space! some is *reflected*!

recall: perfect absorber is blackbody

perfect reflector: ideal mirror

real substances/planets: somewhere between

Define: albedo

$$A = \frac{\text{amount of light reflected}}{\text{incident light}}$$
(1)

ideal mirror: A = 1blackbody A = 0Earth surface (average value) $A_{\rm Earth} \approx 0.4$

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iClicker Poll: Sun, Shadows, and the Earth

Which of these is larger?

- A The surface area of sunlit portion of Earth
- B The area of Earth's shadow
- C (a) and (b) are equal

Planetary Energy Balance: Absorption

albedo A is fraction of incident radiation reflected \rightarrow fraction absorbed is 1 - A

absorbed flux is $F_{abs} = (1 - A)L_{\odot}/4\pi d^2 = (1 - A)\sigma T_{\odot}^4 (R_{\odot}/d)^2$ over sunlit surface of planet, energy absorbed per sec:

$$W_{abs} = \text{ area intercepting sunlight} \times F_{abs}$$
(2)
$$= \pi R^2 (1 - A) \sigma T_{\odot}^4 \left(\frac{R_{\odot}}{d}\right)^2$$
(3)
$$= (1 - A) e^{2R_{\odot}^2} e^{T_{\odot}^4}$$
(4)

$$= (1-A)\pi R^2 \frac{n_{\odot}}{d^2} \sigma T_{\odot}^4 \tag{4}$$

note: effective absorbing area is πR^2

 $^{\sigma}~\rightarrow$ planet's cross section – i.e., area of shadow

Planetary Energy Balance: Emission

emitted flux: $F_{\text{emit}} = \sigma T^4$ (avg surface T)

what area emits? *diagram: side view*

case I: slowly rotating, no atm: backside cool \rightarrow only dayside emits case II: both sides hot \rightarrow both sides emit

emitting area:

σ

$$S_{\text{emit}} = \begin{cases} 2\pi R^2 & \text{slow rot} \\ \approx 4\pi R^2 & \text{fast rot} \end{cases}$$
(5)

 \rightarrow energy emitted per sec:

$$W_{\rm emit} = S_{\rm emit} \sigma T^4 \tag{6}$$

Planetary Temperatures: The Mighty Formula

In equilibrium: $W_{abs} = W_{emit}$

$$(1-A) \ \pi R^2 (R_{\odot}/d)^2 \ \sigma T_{\odot}^4 = \left(\begin{array}{c} 2\pi R^2 \\ 4\pi R^2 \end{array}\right) \sigma T^4 \quad \begin{cases} \text{slow rot} \\ \text{fast rot} \end{cases}$$
(7)

and so planet surface temperature is

$$T = \begin{bmatrix} (1-A)/2\\ (1-A)/4 \end{bmatrix}^{1/4} \left(\frac{R_{\odot}}{d}\right)^{1/2} T_{\odot} \begin{cases} \text{slow rot} \\ \text{fast rot} \end{cases}$$
(8)

note:

- \bullet planet T set by Sun surface T
- *independent* of planet radius *R*!
- drops with distance from Sun, but as $T \propto 1/\sqrt{d}$

Calculate for T_{\odot} = 5800 K, and d in AU:

$$T = \begin{cases} 332 \text{ K } \left(\frac{1-A}{d_{AU}^2}\right)^{1/4} \text{ slow rot} \\ 279 \text{ K } \left(\frac{1-A}{d_{AU}^2}\right)^{1/4} \text{ fast rot} \end{cases}$$
(9)

for solar system objects, with d_{AU} in AU

Example: the Earth inputs: $d_{AU} = 1$ AU, try A = 0atm: day and night temp roughly same \rightarrow fast rot (case II) $T_{average} = 279 \text{ K} \sim 6^{\circ} \text{ C} \sim 43^{\circ} \text{ F}$ (10) pretty close! ... but a little low but using $A \approx 0.4$ gives $T = 246 \text{ K} = -27^{\circ}\text{C}$: yikes! but: haven't accounted for greenhouse effect, small deviations from perfect blackbody emission, ...

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Q: so what do we expect for the Moon?

Atmospheres: Gas Properties

gases on microscopic scale

a swarm of particles, for example atoms or molecules

• gas particles have empty space between them not packed together as in liquid or solid

 gas particles are in constant random motion collide with each other, container walls (if any) exchange energy & momentum → distribution of speeds

on macroscopic scales (i.e., how we see things) particle motions perceived as *temperature*

iClicker Poll: Gas Particle Speeds

consider a parcel of gas:

- macroscopically, gas is at rest (not moving/blowing)
- \bullet at room temperature T

in this gas:

the average particle **velocity** \vec{v} and **speed** $v = |\vec{v}|$ are:

A
$$\vec{v} = 0$$
 and $v = 0$

B
$$\vec{v} = 0$$
 and $v > 0$

$$\vec{v} \neq 0$$
 and $v = 0$

 \vec{b} $\vec{v} \neq 0$ and v > 0

average particle velocity vector vanishes: $\langle \vec{v} \rangle = 0$ why? *not* because particles are still rather: equal numbers with $v_x > 0$ vs $v_x < 0 \rightarrow$ averages to zero otherwise: gas would have net v_x , wouldn't be at rest!

note microscopic–macroscopic (particle–bulk) correspondence: micro: equal probabilities for particle $\vec{v} > 0$ and $\vec{v} < 0$ macro: corresponds to bulk gas speed $\vec{u}_{gas} = 0$

since particles are moving, speeds $\langle v^2 \rangle = \langle v_x^2 \rangle + \langle v_y^2 \rangle + \langle v_z^2 \rangle > 0$ \rightarrow avg KE of one gas particle is nonzero *Q: what does this mean for bulk, macroscopic gas?* particle motion \rightarrow particle kinetic energy proportional to bulk temperature

$$\langle KE \rangle_{\text{per particle}} = \frac{1}{2} \mu \langle v^2 \rangle = \frac{3}{2} kT$$
 (11)

example of general rule of thumb: in thermal system, typical particle energy $E_{\text{particle}} \sim kT$ with $k = 1.38 \times 10^{-23}$ Joules/Kelvin: Boltzmann's constant

for thermal gas: average particle speed ("root mean square") is

$$v_{\rm rms} = \sqrt{\frac{3kT}{\mu}} \tag{12}$$

where $\mu = \text{mass of 1 gas particle: "molecular weight"}$ if a gas particles has

$$\mathcal{A} = \text{tot } \# \text{ of } n, p = \text{sum atomic weights}$$
 (13)
then $\mu = \mathcal{A}m_p$, with $m_p = \text{proton mass} = 1.67 \times 10^{-27} \text{ kg}$

also: peak speed (most probable) $v_p = \sqrt{2kT/\mu} < v_{\text{rms}}$ *Q: how can this be less than average?*

Note:

- $v_{\rm rms} \propto \sqrt{T}$: hotter \rightarrow faster on avg T measures avg particle energy & speed
- $v_{\rm rms} \propto 1/\sqrt{\mu}$: more massive particles \rightarrow slower on avg

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Example: air is mostly N_2 and O_2 molecules Q: in this room, which faster: ?
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but: if peel orange, smell does not propagate at $v_{\rm rms} \sim 500$ m/s:

 $\Box \rightarrow don't smell it within 10 ms!$ Q: why not?



More on Equilibrium Temperatures

we argued that a planet's temperature T is set by and **equilibrium** in which the energy flow into the planet is exactly balanced by the energy flow out

Here we look at this in more detail

The energy flow onto a planet is set by the flux of sunlight

$$\left(\frac{dE}{dt}\right)_{\text{in}} = W_{\text{abs}} = (1-A)F_{\text{sunlight}}S_{\text{shadow}} = \pi R^2(1-A)\left(\frac{R_{\odot}}{d}\right)^2 \sigma T_{\odot}^4$$
(14)

which is essentially constant and most importantly is *independent of the planet's temperature*

The energy flow out of a fast rotator is

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$$\left(\frac{dE}{dt}\right)_{\text{out}} = W_{\text{emit}} = S_{\text{emit}}F_{\text{bb}} = 4\pi R^2 \sigma T^4$$
(15)

by energy conservation, the a planet's heat energy content *changes* due to the energy flows in and out, i.e.

$$\left(\frac{dE}{dt}\right)_{\text{heat}} = -\left(\frac{dE}{dt}\right)_{\text{out}} + \left(\frac{dE}{dt}\right)_{\text{in}}$$
 (16)

and since $E_{\text{heat}} \propto T$, we have

$$\frac{dT}{dt} \propto W_{\text{abs}} - W_{\text{emit}}$$
(17)
$$= -4\pi R^2 \sigma T^4 + \pi R^2 (1 - A) \left(\frac{R_{\odot}}{d}\right)^2 \sigma T_{\odot}^4$$
(18)

we can rewrite this last expression as

$$\frac{dT}{dt} \propto -4\pi R^2 \sigma \left[T^4 - \frac{1-A}{4} \left(\frac{R_{\odot}}{d} \right)^2 \sigma T_{\odot}^4 \right]$$
(19)
$$= -4\pi R^2 \sigma \left(T^4 - T_{eq}^4 \right)$$
(20)

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where T_{eq} is the fast-rotator equilibrium temperature found above

Let's look at the three possibilities for the temperature change

$$\frac{dT}{dt} \propto -4\pi R^2 \sigma \left(T^4 - T_{\text{eq}}^4 \right)$$
(21)

if $T = T_{eq}$ planet has exactly equilibrium temperature then dT/dt = 0: temperature does not change with time if $T > T_{eq}$ planet hotter than equilibrium temperate then dT/dt < 0: temperature *de*creases: the planet cools cooling continues until $T = T_{eq}$ if $T < T_{eq}$ planet cooler than equilibrium temperature then dT/dt > 0: temperature *in*creases: the planet warms warming continues until $T = T_{eq}$

So: no matter what temperature a planet starts with

- it will always be driven to the equilibrium temperature $T = T_{eq}$
- and then temperature remains constant

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We have already guessed this, but now we have proven it