

Astro 210
Lecture 8
Feb 4, 2011

Announcements

- HW2 due
apologies for the erratum
- HW3 available, due next Friday
HW1 Q8 bonus still available
- **register** your iClicker; link on course webpage
- Planetarium: shows Mon & Tues of next two weeks
- if this is your first class: see me afterward!

Last Time: Two of the All-Time Greats

Galileo: Astronomer

Kepler's Laws

1. planet orbits are ellipses, with Sun at one focus
2. orbits sweep equal areas in equal times
3. $P_{\text{yr}}^2 = a_{\text{AU}}^3$

these completely and precisely characterize planet orbits

Galileo: Physicist

isolated and studied important special cases of motion

- free body Q : *what is one? what's the motion?*
- free fall Q : *what's that? what's the motion?*

Sir Isaac Newton 1642–1727 English

Newton's Laws of Motion – “T-Shirt Review”

Newton I

a free body = no net force (i.e., no acceleration)

motion: constant velocity → same speed **and** direction

Mathematically:

displacement \vec{r} , velocity \vec{v} , acceleration \vec{a} are **vectors**

★ **displacement** $\vec{r} = (x, y, z)$, distance $r = |\vec{r}| = \sqrt{\vec{r} \cdot \vec{r}}$

★ **velocity** $\vec{v} = d\vec{r}/dt$, speed $v = |\vec{v}|$

★ **acceleration** $\vec{a} = d\vec{v}/dt$, magnitude $a = |\vec{a}|$

Note: time derivative of vector $\vec{v}(t) = [v_x(t), v_y(t), v_z(t)]$

ω is $d\vec{v}/dt \equiv \dot{\vec{v}} = [\dot{v}_x(t), \dot{v}_y(t), \dot{v}_z(t)]$

where “overdot” = d/dt

Newton I

a free body = no net force (i.e., no acceleration)

motion: constant velocity → same speed **and** direction

mathematically:

acceleration $\vec{a} \equiv \dot{\vec{v}} = 0$

⇒ velocity $\vec{v}_{\text{free}}(t) = \vec{v}_0 = \text{const}$

Newton I:

- encodes Galileo's "free body" behavior
- establishes existence of inertial frames

Newton II

acceleration is proportional to force,
and inversely proportional to body's mass

$$\Rightarrow a = F/m \text{ or } F = ma$$

or $F = dp/dt$, with $p = mv$ (**momentum**)

or in 3-D:

$$\vec{p} = m\vec{v} \quad (1)$$

$$\vec{F} = d\vec{p}/dt \quad (2)$$

Newton II is machine to *predict the future!*

Q: *why? how? what needed for Newtonian fortunetelling?*

Fortunetelling (and Archæology!) with Newton II:

$\dot{\vec{v}} = \vec{F}/m$: force changes speed

→ after time interval δt , velocity changed by $d\vec{v} = \vec{F}\delta t/m$

→ carries particle to new position

→ where it feels new force

→ which changes speed

...lather, rinse, repeat

So: if we know

- present position & speed (initial conditions)

then we can predict the future and reconstruct the past:

- determine the nature of the **forces**
- apply Newton II and turn mathematical crank
- solve particle trajectory for all time—past, present, future!

Newton III

“action-reaction”

jurisdiction: forces between objects

the rule:

when one body exerts force on another

the other body exerts force of equal magnitude

but opposite direction on the one

$$\vec{F}_{12} = -\vec{F}_{21} \quad (3)$$

$$1 \text{ on } 2 = -2 \text{ on } 1 \quad (4)$$

note magnitudes same: $|F_{12}| = F_{12} = F_{21}$

∨

www: jumpshot

Newton Gravitation

Newton's **Law of Gravitation**

a force, gravity, exists between any two objects having mass depends on masses M, m and distance \vec{r} between centers

diagram: 2-body forces

coordinates: centered at M ; then force on m is

$$\vec{F} = -G \frac{Mm}{r^3} \vec{r} = -G \frac{Mm}{r^2} \hat{r} \quad (5)$$

where $r = |\vec{r}|$, and $\hat{r} = \vec{r}/r$ is a radial unit vector

G is Newton's constant: universal—applies everywhere!

but has to be determined experimentally *Q: how?*

expt: $G = 6.67 \times 10^{-11} \text{ m}^3/\text{kg s}^2$

∞

Q: find acceleration on earth surface?

gravitational acceleration on surface of earth = \oplus
for body of “test” mass m :

$$a = \frac{F}{m} = \frac{1}{m} G \frac{mM_{\oplus}}{R_{\oplus}^2} = G \frac{M_{\oplus}}{R_{\oplus}^2} \quad (6)$$

$$= 6.7 \times 10^{-11} \text{m}^3/\text{kg}\text{s}^2 \frac{6.0 \times 10^{24} \text{kg}}{(6.4 \times 10^6 \text{m})^2} = 9.8 \text{m}/\text{s}^2 \quad (7)$$

Note:

- test mass m cancels! as Galileo found experimentally!
- that is: inertial mass = gravitational coupling

Not obvious! no reason why need to be identical

-
- mass m and weight F different things

iClicker Poll: Weightlessness in Space?

Consider an astronaut orbiting Earth on the Space Shuttle

Is she weightless?

- A yes
 - B no
 - C depends on whether the rockets are firing
-

Note larger issue:

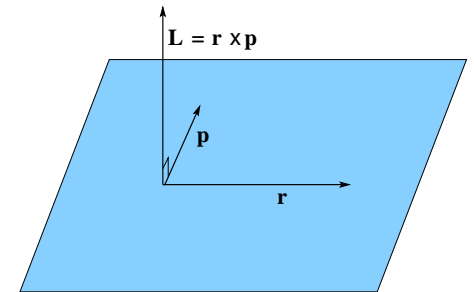
cosmic context requires rethinking “homegrown” intuition

Angular Momentum

For point mass, **angular momentum** defined as:

$$\vec{L} = \vec{r} \times \vec{p} = m\vec{r} \times \vec{v} \quad (8)$$

i.e., using cross product



look at time change:

$$\frac{d}{dt}\vec{L} = m\dot{\vec{r}} \times \vec{v} + m\vec{r} \times \dot{\vec{v}} \quad (9)$$

$$= m\vec{v} \times \vec{v} + m\vec{r} \times \vec{a} \quad (10)$$

$$= \vec{r} \times \vec{F} = \vec{\tau} \quad \text{torque} \quad (11)$$

angular counterpart of Newton II:

- net (linear) force changes linear momentum
- net twisting force = torque changes angular momentum

Gravity and Angular Momentum

angular momentum changed by net torque

$$\frac{d\vec{L}}{dt} = \vec{r} \times \vec{F} \quad (12)$$

when force is due to **gravity**, torque:

$$\vec{\tau} = \vec{r} \times \vec{F} = -G \frac{mM}{r^3} \vec{r} \times \vec{r} = 0 \quad (13)$$

so if force is gravity, then

$$\frac{d\vec{L}}{dt} = 0 \quad (14)$$

and thus $\vec{L} = \text{const}$:

angular momentum is **conserved!**

Q: *what about gravity force guaranteed this?*

What Keeps the Earth in Orbit?

circular orbit \rightarrow centripetal accel.

angular speed $d\theta/dt = \omega = 2\pi/P = \text{const}$

$$\vec{a}_c = -\omega^2 \vec{r} = -\frac{v^2}{r} \hat{r}$$

diagram: show \vec{v} , \vec{r} , \vec{a}

Newton II: acceleration demands net force

but Newton gravity supplies a force!

\rightarrow Newtonian gravity is crucial and necessary ingredient
for understanding the dynamics of planetary motion
but have to see how the detailed predictions
compare with observation

Program:

- assume Newtonian gravity controls planetary motion
- that is, for any planet let $\vec{F}_{\text{net}} = \vec{F}_{\text{Sun-planet}}$
- input this into Newton's laws
- turn mathematical cranks \rightarrow predict orbits
- compare predictions with observation

Solutions: Orbits

For attractive inv. square force, orbits are cross sections of cone:

- circle
- ellipse
- parabola
- hyperbola
- line

Circle eccentricity $e = 0$

at each point:

$$F = ma = mv_C^2/r$$

$$\Rightarrow GMm/r^2 = mv_C^2/r$$

\Rightarrow circular orbits have speed

$$v_C = \sqrt{\frac{GM}{r}}$$

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example: find circular speed 1 AU from Sun

$$v_C = 3 \times 10^4 \text{ m/s}$$

Kepler from Newton

Kepler I: Orbits are ellipses

Newton: bound orbits due to gravity are ellipses: check!

Kepler II: Equal areas in equal times

Newton: consider small time interval dt

move angle $d\theta = \omega dt$

sweep area

diagram: top view: path, $d\theta$, \vec{r} , \vec{v} , \vec{v}_t

$$dA = \frac{1}{2}r^2 d\theta = \frac{1}{2}r^2 \omega dt \quad (15)$$

but $\omega = v_\theta/r$, where $\vec{v}_\theta \perp \vec{r}$

\Rightarrow swept area

$$dA = \frac{1}{2}r^2 \frac{v_\theta}{r} dt = \frac{1}{2}r v_\theta dt \quad (16)$$

⇒ swept area

$$dA = \frac{1}{2} r^2 \frac{v_\theta}{r} dt = \frac{1}{2} r v_\theta dt \quad (17)$$

finally, $r v_\theta = |\vec{r} \times \vec{v}| = |\vec{L}|/m$

Q: *why?*, so

$$dA = \frac{1}{2} \frac{L}{m} dt \quad (18)$$

Woo hoo! were' home free! Q: *why?*

But $L = \text{const}$ for radial force ($\vec{r} \times \vec{F} = 0$)

so

$$\frac{dA}{dt} = \frac{L}{2m} = \text{const} \quad (19)$$

Kepler II! \rightarrow comes from ang. mom. cons.!