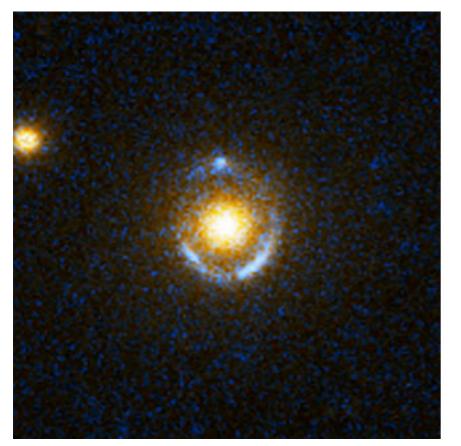
### Astronomy 150: Killer Skies Lecture 28, April 2

Assignments:

- Good news: no homework this week
- Bad news: Hour Exam 2 on Friday information on Course Website
- Also next week: Solar Observing this week

Last time: Gamma-Ray Burst Damage: Past and Future

**Today: Black Holes--General Relativity** 



http://www.nasa.gov/vision/universe/ starsgalaxies/hubble-20051117.html



http://apod.nasa.gov/apod/ap011007.html

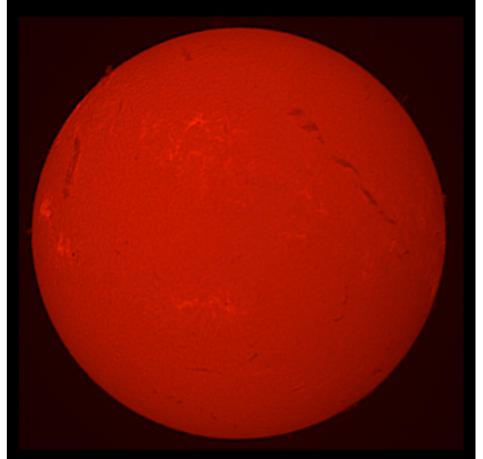
# **Solar Observing This Week**

### Happens this week:

- M-Th, 10:30am-3:30pm, weather permitting
- At Campus Observatory
  - (upstairs in dome)
- Assignment details and report form on class website
- Report due April 13th
- Subscribe to Solar Observing Status Blog for weather-related notices

http://illinois.edu/blog/view/414





## **Recap: Stellar Evolution and Black Holes**

# Black holes are an inevitable part of star formation

- most stars too low-mass to make black holes
- but stars above 30 M<sub>sun</sub> have huge gravity, crush their cores leaving behind black holes
- Black holes are regions of ultra-strong gravity
- What does the solar system teach?
  - no black holes!
  - but Mercury feels strongest gravity of all planets moves at highest speeds
- **Orbits of Mercury disagrees with predictions of Newton's gravity theory** 
  - Need new theory for high speeds, strong gravity

# Relativity

Einstein's relativity revolutionizes how we think about space, time, and motion

Really, two theories of relativity

#### **Special Relativity**

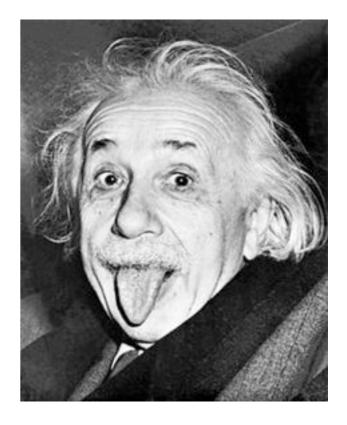
- space, time, and motion, and the role of high speeds near speed of light
- but all in the special case when gravity not present

#### **General Relativity**

generalizes ideas of special relativity to include effects of gravity

#### Gameplan for Today:

- why we need relativity
- theory: key ideas in relativity
- observation: testing relativity



## **Special Relativity and the Speed of Light**

# **Recall:** speed of light is enormous but not infinite

- *c* = 186,000 miles/sec = 300,000 km/sec
- Key ideas in special and general relativity:
  - light always moves at speed c regardless of motion of light source
    - so if spaceship moving at speed v = c/2 turns on headlights, observer at rest sees still beams move at speed *c* !?!
  - nothing can move past you at speeds faster than *c*
  - only light (i.e., photons) and other massless (*m*=0) particles move at speed *c*
  - particles with mass (m>0) will always move past you at speeds < c</p>
  - in general: information must travel at
    speeds < c</pre>

speed of light is cosmic speed limit



# **Doppler Shift**

#### If light source moves relative to an observer measured wavelength different from emitted wavelength

demo: <u>http://www.cbu.edu/~jvarrian/applets/doppler1/doppler.htm</u>

#### shift depends on speed and direction

Approaching source: wavelengths shorter

if visible light, becomes bluer: blueshift

receding source: wavelengths longer

becomes redder: redshift

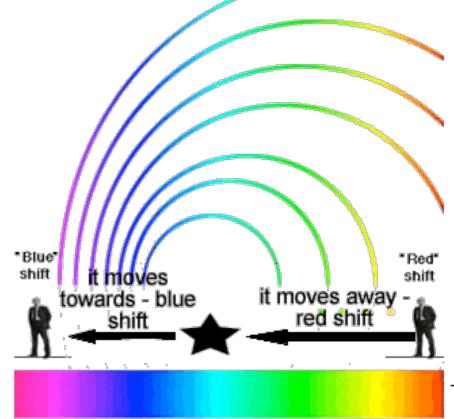
#### why?

light pulses always move at same speed

so if moving source:

"bunch up" in front

"spread out" behind



# **Doppler Shift: Applications**

#### Nature has been kind: **Doppler shift useful as speedometer**

how we know speeds of stars, planets, galaxies

#### also used on Earth:

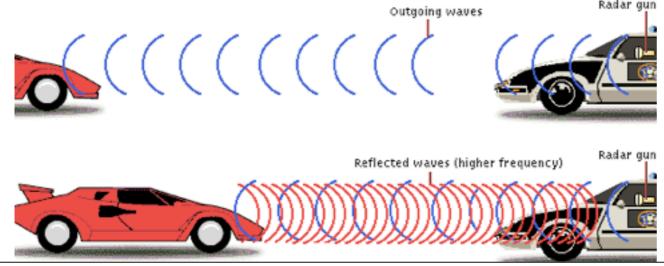
weather diagnostics

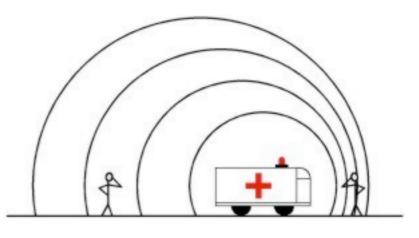
speed limit enforcement ("radar gun")

# Note: Doppler shift not only for light waves but also occurs in sound waves

siren pitch shift in passing ambulance

shift used to measure heartbeats in medical ultrasound images





# **Special Relativity and Gravity**

M

R

m

#### What About Gravity?

Special relativity ignores gravity: How to include it?

**Consider Newton gravity force law** 

 $F_{\rm grav} = G \frac{Mm}{R^2}$ 

gravity force due to mass M depends on distance R and spreads over all space, acts on all other masses in Universe

• that is: F > 0 for any  $R < \infty$ 

but what if M moves?

• Q: how does that affect forces on other masses?

R changes, so F must change for all masses in Universe!

when does the force change, according to Newton's inverse square law?

gravity force changes instantaneously over all space!

• Q: why is this a Big Deal?

Einstein sez: this is totally illegal! an unmitigated disaster! no signal-including gravity-can move faster than c!

special relativity and Newton's gravity are inconsistent

first know error in Newton's work, >200 years after he did it

- a conceptual/theoretical reason that Newton's gravity is wrong/ incomplete
- goes along with Mercury's orbit problem, an observational failing of Newtonian gravity

# **General Relativity: Free Fall**

#### **Special Relativity:**

- covers high speeds near c
- but does not allow for gravity

## **Special Case of Motion: Free Fall**

- Motion only due to gravity
- recall: falling objects change speed: gravity causes acceleration
- **Recall Galileo's "Tower of Pisa" experiment** 
  - objects fall at same rate if dropped together
  - same regardless of size, shape, composition



## **Einstein's Equivalence Principle**

### **Einstein notes:**

- Gravity causes acceleration, but in "democratic" way:
- all objects accelerate the same

## **Einstein's Equivalence Principle:**

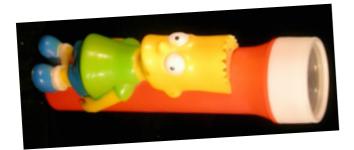
in a closed room, no experiment can distinguish between acceleration and gravity

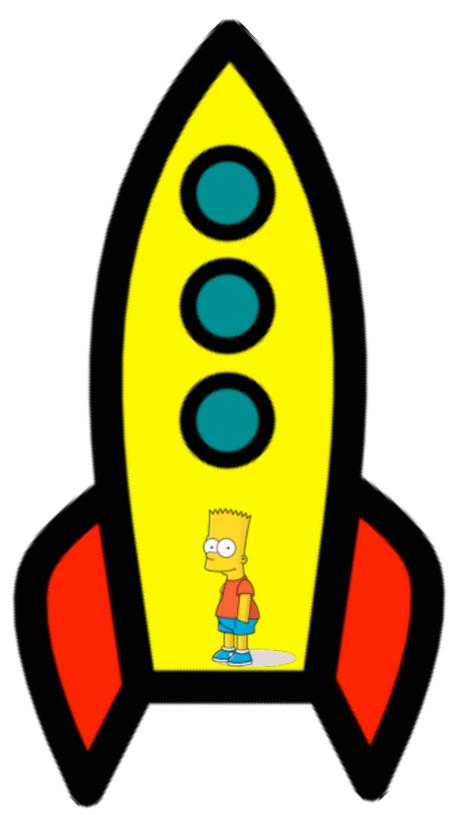
### **But note:**

- acceleration is aspect of motion
- relates to objects' travel through space and time
- so equivalence of gravity=acceleration will have impact (=bizarreness) on nature of space and time

## **Experiments Inside an Accelerating Rocket**

- Consider a rocket in otherwise empty space
  - that is, no gravity!
- rocket moves with constant acceleration
- Experiment: Astronaut Bart, standing on floor of rocket, has flashlight
  - holds flashlight at height h
  - points horizontally
  - shines towards wall





## iClicker Poll: Light Beam in Accelerating Rocket

in rocket with constant acceleration Bart hold flashlight at height h, shoots beam horizontally

## At what height will beam hit opposite wall?

- A. at same h
- **B. higher than h**
- C. lower than h

hint: easier to think about when looking at experiment from non-accelerating viewpoint

# **Rocket Experiment**

#### key ideas:

- Iight takes time to move across spaceship
- during light travel time, spaceship accelerates
  - $\rightarrow$  gains speed, moves vertically

in non-accelerating viewpoint (bystander "frame"), see that

- Iight path is straight (horizontal) line
- but spaceship has vertical motion
  - → far wall moved higher
  - $\Rightarrow$  light hits below where aimed

animation here: <a href="http://www.phy.syr.edu/courses/modules/LIGHTCONE/equivalence.html">http://www.phy.syr.edu/courses/modules/LIGHTCONE/equivalence.html</a>

- in accelerating frame (i.e., according to Bart):
  - agrees that light hits below where aimed, and so concludes
  - light ray deflected
  - > entire light path bent (in fact, a parabola!)

*Q: but what does this mean, according to Big Al's Equivalence Principle?* 

# **Gravitational Lensing**

#### In accelerating spaceship:

Iight rays observed as bent!

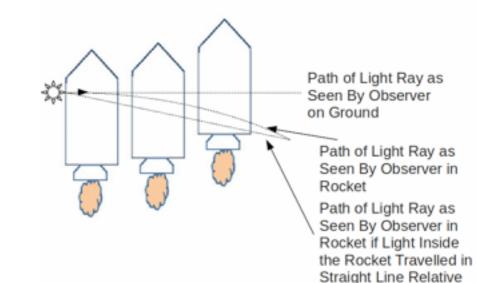
#### But by equivalence principle:

- must find same result due to gravity
- so: gravity bends light rays
- Iight "falls" too!
- gravitating objects "attract" light rays
- distorts light paths differently depending on how strong the gravity over each path

#### gravitating objects distort passing light

# leads to distorted images of objects behind gravity sources

- gravitational lensing
- observable effect, and in fact
- an increasingly powerful tool!
- *Q*: but this is all theory--how to test in real world?



to the Rocket

## Light Bending: The Sun

### In principle:

#### all gravitating objects bend light

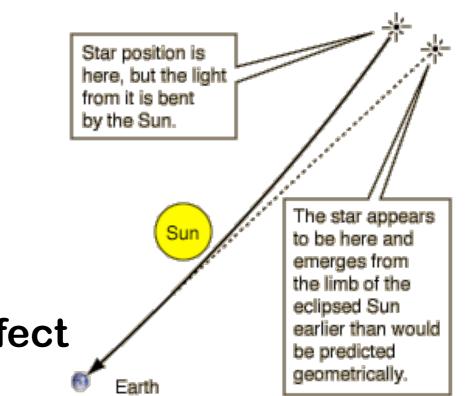
including you, me, the earth...

In practice:

- need strong gravity source to create effect large enough to observe
- Einstein (1915) devised first test: the Sun
  - Sun's gravity deflects starlight rays
  - the stronger the gravity along the path the bigger the deflection
  - light paths closest to Sun: biggest effect

so want to look at starlight just "grazing" edge of Sun

- Q: why is this technically challenging to see?
- *Q*: how to get around the problem?



## **1919 Eclipse: The Crucial Experiment**

#### **Problem:**

Sun's glare obscures surrounding starlight

Solution:

block glare with eclipse!

# **1919: total solar eclipse in Southern hemisphere**

- expedition led by Sir Arthur Eddington
- starlight bent! Woo hoo!
- relativistic gravity confirmed!
- Einstein an instant celebrity
- Now tested many times, and very accurately
  - all starlight bending experiments confirm Einstein!
  - Moreover, once established, gravitation lensing is a very powerful tool

Q: why would it be useful?

### LIGHTS ALL ASKEW ( IN THE HEAVENS

Men of Science More or Less Agog Over Results of Eclipse Observations.

#### **EINSTEIN THEORY TRIUMPHS**

Stars Not Where They Seemed or Were Calculated to be, but Nobody Need Worry.

A BOOK FOR 12 WISE MEN

No More in All the World Could Comprehend It, Said Einstein When His Daring Publishers Accepted It.

Special Cable to THE NEW YORK TIMES.

#### **Gravitational Lensing: Modern Data**

#### Galaxies: big clumps of stars (and more stuff too!)

- huge masses: excellent lenses
- also light up: excellent sources

#### **Consider special case:**

- one galaxy behind another perfect alignment
- *Q*: what will the image we see look like?

#### source lensed to circle around lens

- "Einstein ring"
- if not perfect alignment: arcs instead of perfect circle

#### Also can use even more massive galaxy clusters as lenses

more arcs

Monday, April 2, 2012

distortions of background source galaxy are huge

