

Astro 501: Radiative Processes

Lecture 12

Feb 11, 2013

Announcements:

- **Problem Set 4** due next Friday
- Happy Lunar New Year!

Last time: potentials, and the fields of moving charges
key idealized case: single point charge in arbitrary motion

Q: what does \vec{E} depend on? \vec{B} ?

Q: \vec{E} at constant velocity?

Today: radiation by accelerated charges

feel it in your bones!

Electrodynamics of Moving Charges

after tedious algebra, we find:

$$\vec{E}(\vec{r}, t) = q \left[\frac{(\hat{n} - \hat{\beta})(1 - \beta^2)}{\kappa^2 R^2} \right]_{\text{ret}} + \frac{q}{c} \left[\frac{\hat{n}}{\kappa^3 R} \times \left\{ (\hat{n} - \hat{\beta}) \times \dot{\hat{\beta}} \right\} \right]_{\text{ret}} \quad (1)$$

where $\kappa = 1 - \hat{n} \cdot \vec{\beta}$

magnetic field is

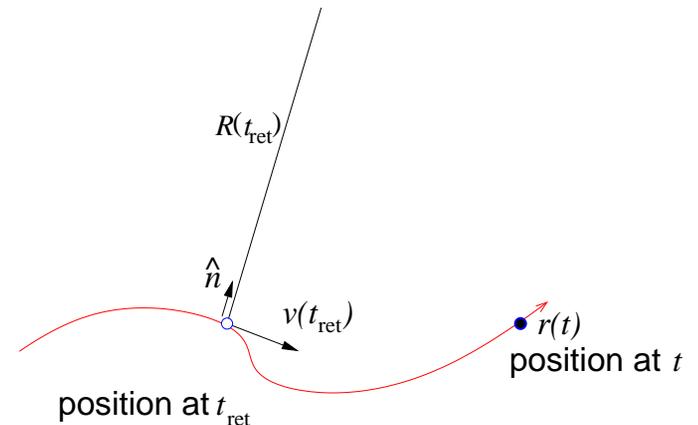
$$\vec{B}(\vec{r}, t) = [\hat{n} \times \vec{E}(\vec{r}, t)]_{\text{ret}}$$

the first term = “velocity field”

\vec{E} points to current position!

∞ → legal? yes!

velocity constant, trajectory news always “available”



Electric Acceleration Field

electric velocity field $\propto 1/R^2$

but other *acceleration* term $\propto \dot{v}_0$

$$\vec{E}(\vec{r}, t)_{\text{accel}} = \frac{q}{c} \left[\frac{\hat{n}}{\kappa^3 R} \times \{ (\hat{n} - \hat{\beta}) \times \dot{\hat{\beta}} \} \right]_{\text{ret}} \quad (2)$$

drops with distance $\propto 1/R$: always larger at large R

for nonrelativistic motion, $\beta_0 = v_0/c \ll 1$,

and so to first order

$$\vec{E}(\vec{r}, t)_{\text{accel}} \approx \left[\frac{q}{c^2 R} \hat{n} \times (\hat{n} \times \vec{a}) \right]_{\text{ret}} \quad (3)$$

a huge result!

ω

Q: if acceleration is linear, what is polarization?

at large distances

$$\vec{E}(\vec{r}, t) \rightarrow \vec{E}(\vec{r}, t)_{\text{accel}} \approx \left[\frac{q}{c^2 R} \hat{n} \times (\hat{n} \times \vec{a}) \right]_{\text{ret}} \quad (4)$$

instantaneous \vec{E} *direction* set by \hat{a} and \hat{n}

if acceleration is linear $\rightarrow \hat{a}$ fixed

then \vec{E} lies within (\hat{n}, \hat{a}) plane \rightarrow *100% linearly polarized*

using $\vec{B} \rightarrow \hat{n} \times \vec{E}_{\text{accel}}$, the Poynting flux is

$$\vec{S} \approx \frac{c}{4\pi} E_{\text{accel}}^2 \hat{n} = \frac{q^2}{4\pi c^3 R^2} \left| \hat{n} \times (\hat{n} \times \dot{\vec{\beta}}) \right|^2 \hat{n} \quad (5)$$

‡ Q: noteworthy features?

the Poynting flux is

$$\vec{S} \approx \frac{q^2}{4\pi c^3 R^2} \left| \hat{n} \times (\hat{n} \times \dot{\vec{\beta}}) \right|^2 \quad (6)$$

$S \propto R_{\text{ret}}^{-2}$: flux obeys inverse square law!

Power per unit solid angle is

$$\frac{dP}{d\Omega} = R^2 \hat{n} \cdot \vec{S} \approx \frac{c}{4\pi} |R \vec{E}_{\text{accel}}|^2 = \frac{q^2}{4\pi c^3} \left| \hat{n} \times (\hat{n} \times \dot{\vec{\beta}}) \right|^2 \quad (7)$$

independent of distance! Q: why did this have to be true?

Q: in which directions is $dP/d\Omega$ largest? smallest?

Q: radiation pattern?

Larmor Formula

Nonrelativistic charges radiate when accelerated!

Power per unit solid angle is

$$\frac{dP}{d\Omega} = \frac{q^2}{4\pi c^3} \left| \hat{n} \times (\hat{n} \times \dot{\vec{\beta}}) \right|^2 \quad (8)$$

define angle Θ between \vec{a} and \hat{n} via $\hat{n} \cdot \hat{\beta} = \cos \Theta$:

$$\frac{dP}{d\Omega} = \frac{q^2 a^2}{4\pi c^3} \sin^2 \Theta \quad (9)$$

a $\sin^2 \Theta$ pattern!

→ no radiation in direction of acceleration, maximum $\perp \vec{a}$

integrate over all solid angles: *total radiated power* is

$$P = \frac{q^2 a^2}{4\pi c^3} \int \sin^2 \Theta d\Omega = \frac{2}{3} \frac{q^2}{c^3} a^2 \quad (10)$$

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this will be our workhorse!

relates radiation to particle acceleration via $P \propto a^2$

Why does Acceleration Cause Radiation?

to get a physical intuition for why acceleration \rightarrow radiation
consider a particle rapidly *decelerated* from speed v to rest
over time δt



consider a later time $t \gg \delta t$

Q: field configuration *near* particle ($r \ll ct$) ?

Q: field configuration *near* particle ($r \gg ct$) ?

Q: consequences?

✓

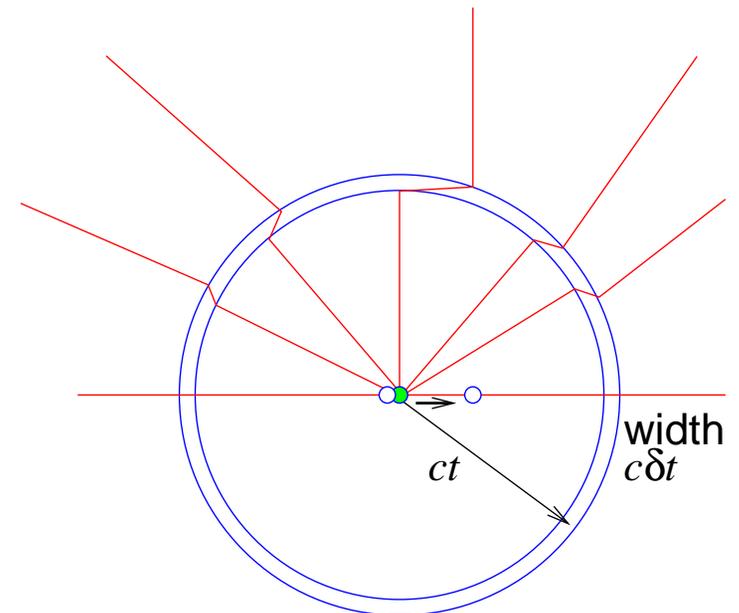
for fields track particle location expected for constant velocity

- nearby: $r \ll ct$, fields radial around particle at rest
- far away: $r \gg ct$: fields don't "know" particle has stopped
→ "anticipate" location displaced by ct from original particle
radially oriented around this expected point

between the two regimes: $r = ct \pm c\delta t$

field lines must have "kinks" which

- have tangential field component
- tangential component is *anisotropic*
and largest $\perp \vec{v}$



consider *vertical fieldline* $\perp \vec{v}$:

kink radial width $c\delta t$

kink tangential width $vt = (v/c)r$

tangential/radial ratio is $(v/\delta t)r/c^2$

but $v/\delta t = a$, average acceleration:

$$\rightarrow E_{\perp}/E_r = ar/c^2$$

more generally, tangential width is

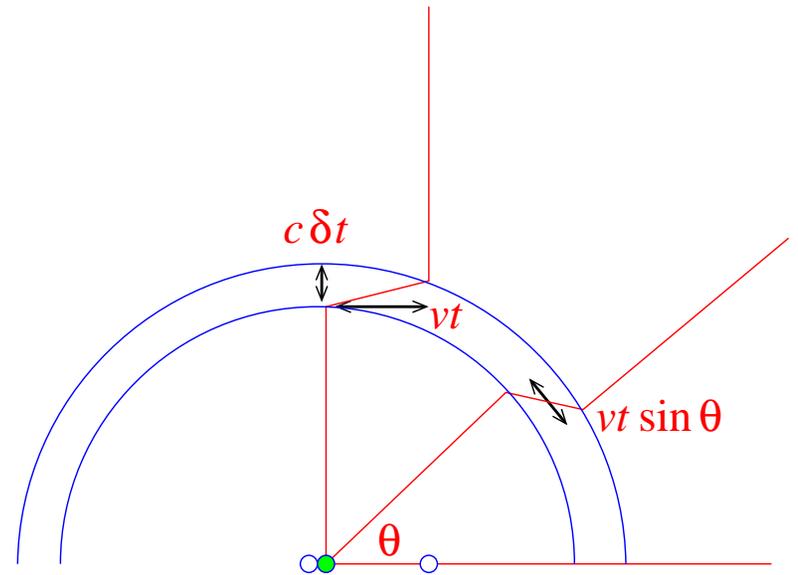
$$vt \sin \Theta = (v/c)r \sin \Theta$$

and so using Coulomb for E_r :

$$E_{\perp} = \frac{ar \sin \Theta}{c^2} E_r = \frac{qa}{c^2 r} \sin \Theta \quad (11)$$

and we recover Larmor:

$$\frac{dP}{d\Omega} = r^2 S = \frac{cr^2 E_{\perp}^2}{4\pi} = \frac{q^2 a^2}{4\pi c^3} \sin^2 \Theta \quad (12)$$



Note: existence of kink and thus of radiation demanded by combination of

- Gauss' law (field lines not created or destroyed in vacuum)
- finite propagation speed c

So far: field of a single point charge

Now: consider N particles, with q_i , \vec{r}_i , $\vec{u}_i = \dot{\vec{r}}_i$

Net \vec{E} will be sum over all particles

Q: complications beyond "simple" bookkeeping?

Q: when will things simplify?

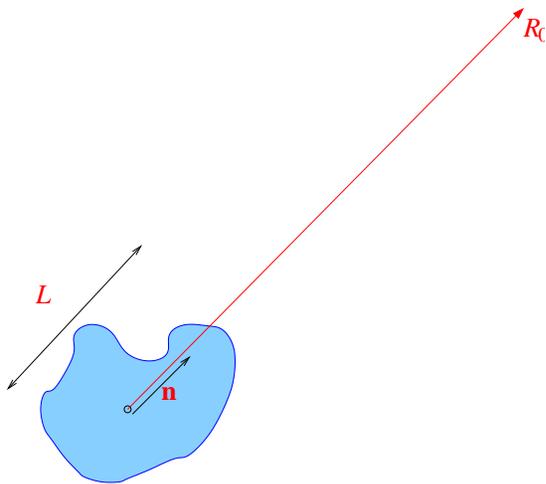
Approximate Phase Coherence

fields for each charge depend on its *retarded time*
and these are different for each charge

→ leads to *phase differences* between particles
which we in general would have to track

When are phase differences not a problem?

When light-travel-time lags between particles
represent small phase differences



Let system size be L , and timescale for variations τ
 if $\tau \gg L/c$, phase differences will be small

or: characteristic frequency is $\nu \sim 1/\tau$

so phase differences small if $c/\nu \gg L$, or $\lambda \gg L$

note that typical particle speeds $u \sim L/\tau$, so

\Rightarrow phase coherence condition $\rightarrow u \ll c \rightarrow$ *nonrelativistic motion*

Dipole Approximation

so for **non-relativistic systems** we may ignore

- differences in time retardation, and
- the correction factor $\kappa = 1 - \hat{n} \cdot \vec{u}/c \rightarrow 1$

and thus we have

$$\vec{E}_{\text{rad}} = \sum_i \frac{q_i}{c^2} \frac{\hat{n} \times (\hat{n} \times \vec{a}_i)}{R_i} \quad (13)$$

but the system has $R_i \approx R_0 \gg L$, and so

$$\vec{E}_{\text{rad}} = \hat{n} \times \left(\frac{\hat{n}}{c^2 R_0} \times \sum_i q_i \vec{a}_i \right) = \frac{\hat{n} \times (\hat{n} \times \ddot{\vec{d}})}{c^2 R_0} \quad (14)$$

where the **dipole moment** is

$$\vec{d} = \sum_i q_i \vec{r}_i \quad (15)$$

for a non-relativistic dipole, we have

$$\vec{E}_{\text{rad}} = \frac{\hat{n} \times (\hat{n} \times \ddot{\vec{d}})}{c^2 R_0} \quad (16)$$

this *dipole approximation* gives: power per unit solid angle

$$\frac{dP}{d\Omega} = \frac{\dot{d}^2}{4\pi c^3} \sin^2 \Theta \quad (17)$$

and the total power radiated

$$\frac{dP}{d\Omega} = \frac{2\dot{d}^2}{3c^3} \quad (18)$$

consider a dipole that maintains the same orientation \vec{d}

$$E(t) = \ddot{d}(t) \frac{\sin \Theta}{c^2 R_0} \quad (19)$$

using Fourier transform of $d(t)$, we have

$$d(t) = \int e^{-i\omega t} \tilde{d}(\omega) d\omega \quad (20)$$

and so

$$\tilde{E}(\omega) = -\omega^2 \tilde{d}(\omega) \frac{\sin \Theta}{c^2 R_0} \quad (21)$$

and thus the energy per solid angle and frequency is

$$\frac{dW}{d\Omega d\omega} = \frac{1}{c^3} \omega^4 |\tilde{d}(\omega)|^2 \sin^2 \Theta \quad (22)$$

and

$$\frac{dW}{d\omega} = \frac{8\pi}{3c^3} \omega^4 |\tilde{d}(\omega)|^2 \quad (23)$$

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- note the $\omega^4 \propto \lambda^{-4}$ dependence
- and $\tilde{d}(\omega)$: *dipole frequencies control radiation frequencies*