

Astro 507
Lecture 3
Jan 27, 2014

Announcements:

- Preflight 1 due Friday at 9am `www: assignment`

Note: answer in *two parts*

1. reading response: private, only I see
2. open-ended discussion question: public, everyone sees

Last time: cosmologist's toolbox of observables

`www: Galactic coordinates`

Q: we're doing cosmo—why even use Galactic coords?

zeroth-order large-scale structure *Q: namely?*

Today: Observational/Conceptual Foundations of Cosmology

★ Cosmological Principle

★ Observed Cosmic Kinematics: Hubble's Law

★ Implications of Cosmo Principle + Hubble Law

Observational Cosmology: Zeroth-Order Picture

Cosmic Matter Distribution

observable cosmo “building blocks” – galaxies
 \approx all stars in galaxies

on *large scales* ($\gg 10$ Mpc) properties same everywhere

U is homogeneous

on *small scales* ($\lesssim 10$ Mpc) clumps, voids
highly inhomogeneous

more quantitatively: smooth/ “coarse-grain” U at different scales

find rms mass or density fluctuation in sphere of radius R

- clearly, $\delta M/M \gg 1$ over typical gal separation $R \sim 1$ Mpc
- but $\delta M/M \sim 1$ at $R \sim 10$ Mpc
- $\delta M/M < 10^{-4}$ at $R \sim 1000$ Mpc
 $\Rightarrow \delta M/M \rightarrow 0$ for large R

Now scan around the sky

directional dependence:

on large scales, galaxy distribution looks
(statistically) same in all directions

→ on large angular scales, **U is isotropic**

The Universe to Zeroth Order: Cosmological Principle

Observations teach us that

- at any instant of cosmic time (“epoch”)
- to “*zeroth order*”:
the Universe is both

1. **homogeneous** *average properties same at all points*

e.g., mass density anywhere is same as mass density everywhere!

i.e., $\rho(\vec{r}) = \rho$ indep of \vec{r} !

2 **isotropic** *looks same in all directions*

“Cosmological Principle”

the universe is homogeneous & isotropic

first guessed(!) by A. Einstein (1917)

- no special points! no center, no edge!
- “principle of mediocrity”? “ultimate democracy?”

Q: do you need both?

Q: e.g., how can you be isotropic but not homogeneous?

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Example: Cosmo principle and galaxy properties

Q: if cosmo principle true, how should it be reflected in observations of galaxies at any given time?

Q: what does cosmo principle say about how galaxy properties evolve with time?

Cosmo Principle and Galaxy Properties

at any instant of time:

- **average** density of galaxies same everywhere
- *distribution* of galaxy *properties* same everywhere
 - range of types
 - range of colors
 - range of L , M , ...
 - ratios of normal/dark matter

Note that these are very restrictive constraints!

time evolution of galaxies:

- must maintain large-scale homogeneity and isotropy
- but otherwise, *by itself cosmo principle allows any changes!*

- Cosmo Principle hugely powerful & the “cosmologist’s friend”
 - very strongly constrains* possible cosmologies
 - large-scale spatial behavior maximally simple

Cosmic Kinematics

Slipher, Hubble 1920's: galaxies' spectral lines shifted:

- galaxies move wrt us!
- all* galaxies show shift to red:

$$\lambda_{\text{obs}} > \lambda_{\text{lab}} = \lambda_{\text{rest}}$$

Define: **redshift** z

$$z = \frac{\Delta\lambda}{\lambda} = \frac{\lambda_{\text{obs}} - \lambda_{\text{emit}}}{\lambda_{\text{emit}}} \quad (1)$$

if interpret as Doppler (for non-relativistic $v \ll c$)

$$v \approx cz$$

*Sloan Survey: $\sim 800,000$ spectroscopic galaxy redshifts

16 galaxy blueshifts (many spurious), all $|z| \lesssim 0.001 \rightarrow$ Local Group (bound structure)

a big ASTR596PC thanx to data miner Adam Myers

Bizarre/Elegant Relativity/Particle Units I

chic relativity/particle physics parlance:
all v implicitly *in units of c*

amounts to

$$v_{\text{chic}} = \frac{v_{\text{ordinary}}}{c} \quad (2)$$

equivalent to putting $c = 1$
with rule: insert c factor anytime need v units

example: chic first-order Doppler relation

$$"v \approx z"$$

Distance–Speed Correlation

Edwin Hubble (1929)

www: Hubble PNAS paper

www: original, old-school Hubble diagram

groundbreaking despite challenges:

- data available only for nearby galaxies
- lots of scatter
- distance measures later found to be systematically wrong by huge factor

speed-distance correlation: linear

$$v_r \propto r \quad (3)$$

o Hubble: $v_r = Kr$

but isotropy implies Q : *what?*

Hubble's Law

Hubble: $v_r = Kr$

isotropy \Rightarrow same K in all directions

modern: Hubble's Law

$$\vec{v} = H\vec{r} \quad (4)$$

at present: time t_0 ("sub-0 = today")

measure: Hubble Key project (Cepheids)

$$H_0 = 73 \pm 3_{\text{stat}} \pm 7_{\text{sys}} \text{ km s}^{-1} \text{ Mpc}^{-1} \quad (5)$$

Hubble parameter or Hubble "constant" Q: *why scare quotes?*

Q: *what are dimensions of H?*

Q: *why these crazy units?*

The Plague of “Little h ”

Back in the old days ($\gtrsim 10$ yr ago): H_0 poorly measured

$$H_0(\text{old data}) \sim 50 - 100 \text{ km s}^{-1} \text{ Mpc}^{-1}$$

Worse still: many cosmo results sensitive to H_0

→ how to show effect of uncertainties?

Parameterized Uncertainty:

introduce “little h ” via

$$H_0 \equiv 100 \, h \text{ km s}^{-1} \text{ Mpc}^{-1} \quad (6)$$

i.e., $h = H_0/100 \text{ km s}^{-1} \text{ Mpc}^{-1}$; (sometimes also called h_{100})

• back in the day, could only say: $h = 0.5 - 1$

• now—*HST* Cepheids: $h = 0.73 \pm 0.03 \pm 0.07$

Planck CMB lensing $h = 0.673 \pm 0.012$

Q: little h is ugly—why invent it? why is it useful?

Why Little h ?

can always write today's Hubble parameter as

$$H_0 \equiv 100 \, h \, \text{km s}^{-1} \text{ Mpc}^{-1} \quad (7)$$

Why useful?

we will see: H_0 enters in most cosmological measurements

- uncertainty in H_0 propagates to many other quantities
- convenient to see how H_0 affects each quantity

example: what is distance to a $z = 0.1$ galaxy?

use Hubble law

$$d(z = 0.1) \approx \frac{cz}{H_0} = 300 \, h^{-1} \text{ Mpc} \quad (8)$$

↳ Today H_0 nightmare mostly over, but fossil h haunts us still
→ whenever you see it, think roughly $h \approx 0.7 \approx 1/\sqrt{2}$

Structure + Dynamics: Evolution

observe:

- U. homogeneous, isotropic
- Hubble law $\vec{v} = H\vec{r}$

Q: restate in simple language? Not a trick question...

www: artist's conception

Q: how reconcile?

at least 2 logical possibilities...

1. “Egoist” interpretation: we are at the center of U.

imagine an explosion at $t = 0$

and let galaxies all start at $r = 0$

and fly away at with distribution of const speeds v_{gal}

but we remain at $r = 0$ until now: t_{today}

Q: what distribution of galaxy distances r_{gal} would we see today?

*Q: does this model predict a velocity–distance correlation?
if not, why? if so, what? comparison with data?*

Q: what is the age of the Universe in this model?

in “explosion” model:

each galaxy coasts at initial (constant) velocity
and after time $\Delta t = t_{\text{today}}$:

- $\vec{r}_{\text{gal}} = \vec{v}_{\text{gal}} t_{\text{today}}$ fastest \rightarrow farthest!
- so $\vec{v}_{\text{gal}} = \vec{r}_{\text{gal}} / t_{\text{today}} \equiv H_0 \vec{r}_{\text{gal}} \propto \vec{r}_{\text{gal}}$: recover Hubble’s law!
- can calculate age of Universe as
 $t_{\text{today}} = v_{\text{gal}} / r_{\text{gal}} = 1 / H_0 = 14 \times 10^9 \text{ yr} = 14 \text{ Gyr ago}$
note **“Hubble time”** useful timescale even to non-egoists!

$$t_{\text{H}} \equiv \frac{1}{H_0}$$

sets scale of \sim “expansion age” of U

can also identify a characteristic lengthscale

Q: suggestions?

limiting speed: c

fastest explosion debris goes farthest $v_{\max} = c = Hr_{\max}$
at characteristic distance:

$$r_{\max} = \frac{c}{H_0} \quad (9)$$

this is the “**Hubble length**”

$$d_H \equiv \frac{c}{H_0} = ct_H = 3000 h^{-1} \text{ Mpc} = 4200 \text{ Mpc} \quad (10)$$

a useful lengthscale even to non-egoists!
sets \sim size of *observable* U

also: recall homogeneity onset at $\gtrsim 10 \text{ Mpc} \ll d_H$
Q: *which means?*